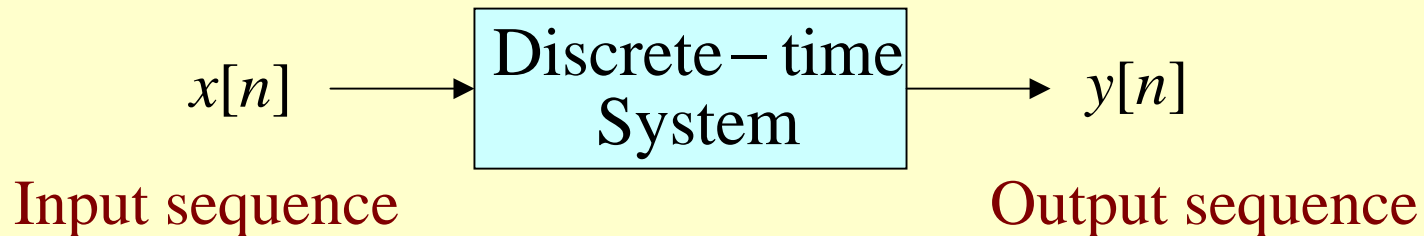


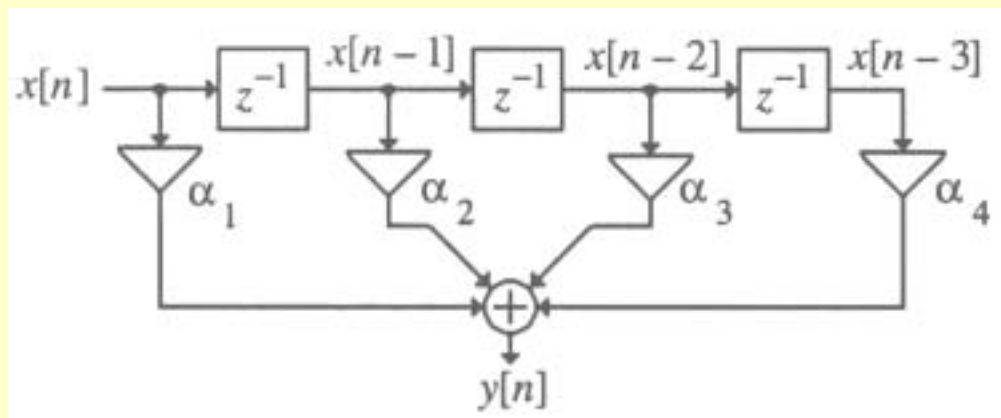
# Discrete-Time Systems

- A discrete-time system processes a given **input sequence**  $x[n]$  to generate an **output sequence**  $y[n]$  with more desirable properties
- In most applications, the discrete-time system is a single-input, single-output system:



# Discrete-Time Systems: Examples

- 2-input, 1-output discrete-time systems -  
Modulator, adder
- 1-input, 1-output discrete-time systems -  
Multiplier, unit delay, unit advance



# Discrete-Time Systems: Examples

- **Accumulator** - 
$$y[n] = \sum_{\ell=-\infty}^n x[\ell]$$
$$= \sum_{\ell=-\infty}^{n-1} x[\ell] + x[n] = y[n-1] + x[n]$$
- The output  $y[n]$  at time instant  $n$  is the sum of the input sample  $x[n]$  at time instant  $n$  and the previous output  $y[n-1]$  at time instant  $n-1$ , which is the sum of all previous input sample values from  $-\infty$  to  $n-1$
- The system cumulatively adds, i.e., it accumulates all input sample values

# Discrete-Time Systems: Examples

- **Accumulator** - Input-output relation can also be written in the form

$$\begin{aligned}y[n] &= \sum_{\ell=-\infty}^{-1} x[\ell] + \sum_{\ell=0}^n x[\ell] \\ &= y[-1] + \sum_{\ell=0}^n x[\ell], \quad n \geq 0\end{aligned}$$

- The second form is used for a causal input sequence, in which case  $y[-1]$  is called the **initial condition**

# Discrete-Time Systems: Examples

- **M-point moving-average system** -

$$y[n] = \frac{1}{M} \sum_{k=0}^{M-1} x[n-k]$$

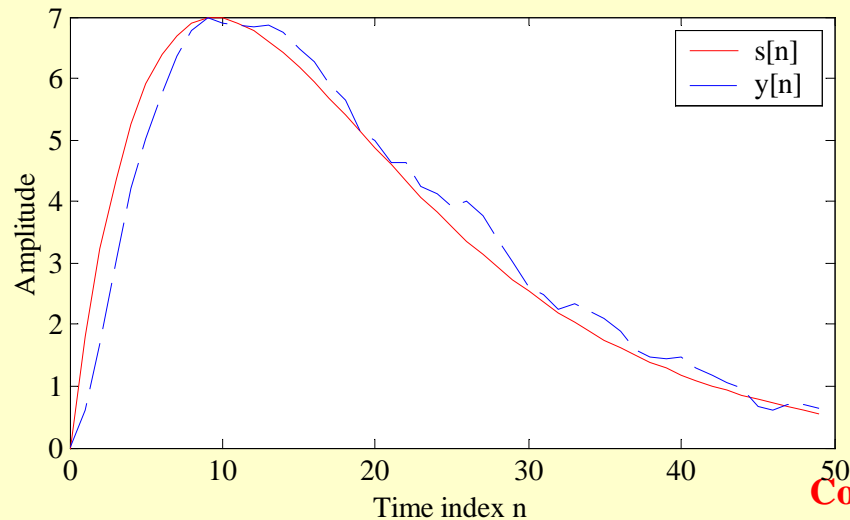
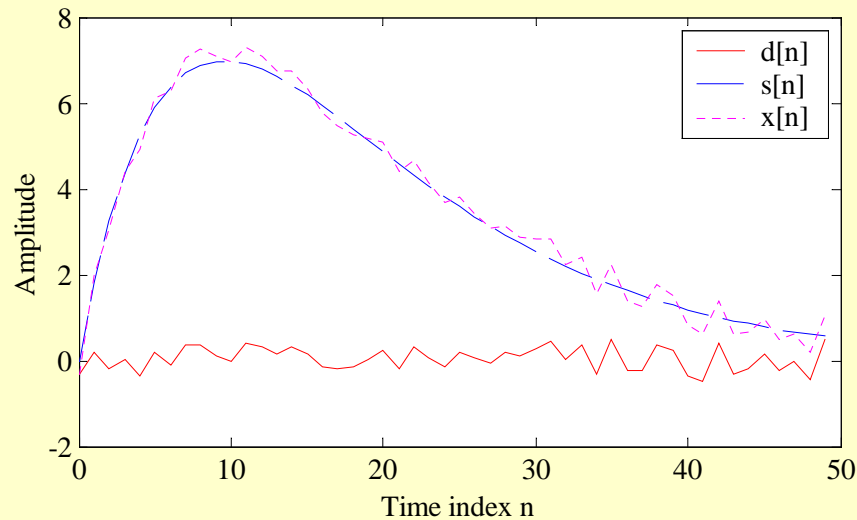
- Used in smoothing random variations in data
- **An application: Consider**

$$x[n] = s[n] + d[n],$$

where  $s[n]$  is the signal corrupted by a noise  $d[n]$

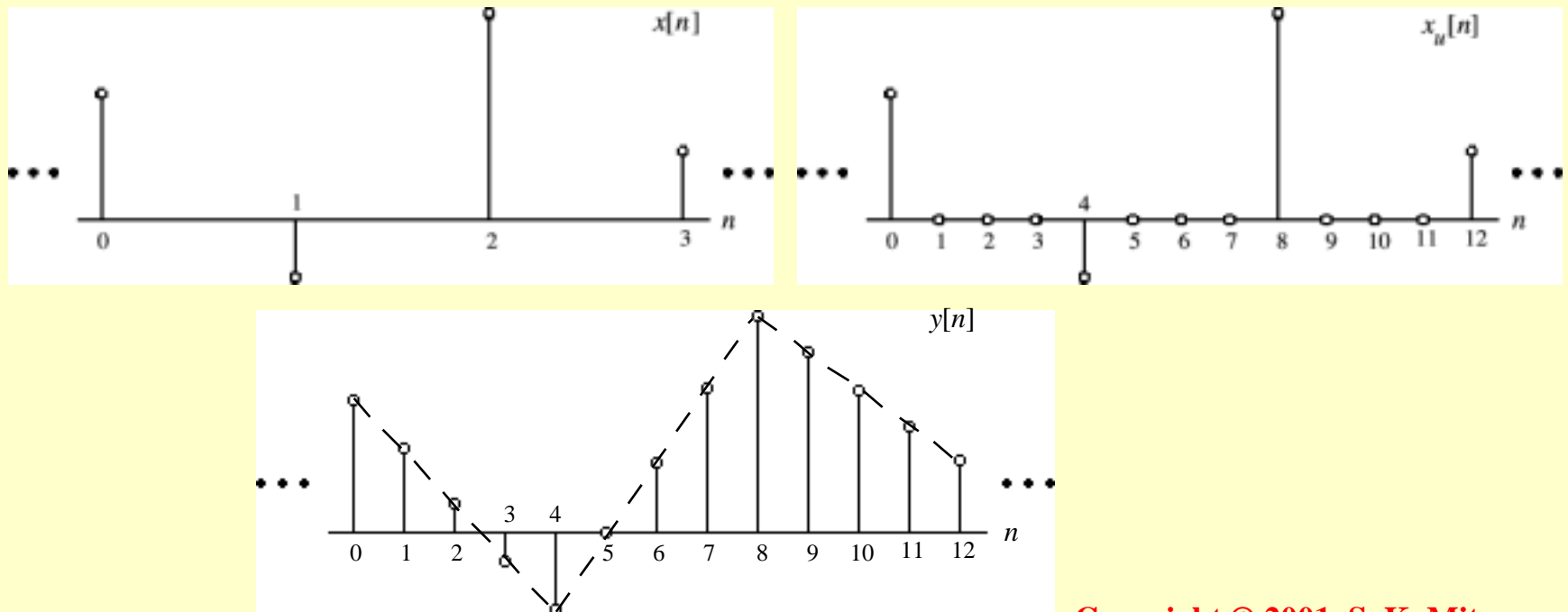
# Discrete-Time Systems: Examples

$$s[n] = 2[n(0.9)^n], \quad d[n] - \text{random signal}$$



# Discrete-Time Systems: Examples

- **Linear interpolation** - Employed to estimate sample values between pairs of adjacent sample values of a discrete-time sequence
- **Factor-of-4 interpolation**



# Discrete-Time Systems: Examples

- Factor-of-2 interpolator -

$$y[n] = x_u[n] + \frac{1}{2}(x_u[n-1] + x_u[n+1])$$

- Factor-of-3 interpolator -

$$y[n] = x_u[n] + \frac{1}{3}(x_u[n-1] + x_u[n+2]) \\ + \frac{2}{3}(x_u[n-2] + x_u[n+1])$$



# Discrete-Time Systems: Classification

- Linear System
- Shift-Invariant System
- Causal System
- Stable System
- Passive and Lossless Systems

# Linear Discrete-Time Systems

- **Definition** - If  $y_1[n]$  is the output due to an input  $x_1[n]$  and  $y_2[n]$  is the output due to an input  $x_2[n]$  then for an input

$$x[n] = \alpha x_1[n] + \beta x_2[n]$$

the output is given by

$$y[n] = \alpha y_1[n] + \beta y_2[n]$$

- Above property must hold for any arbitrary constants  $\alpha$  and  $\beta$ , and for all possible inputs  $x_1[n]$  and  $x_2[n]$

# Linear Discrete-Time Systems

- **Accumulator** -  $y_1[n] = \sum_{\ell=-\infty}^n x_1[\ell]$ ,  $y_2[n] = \sum_{\ell=-\infty}^n x_2[\ell]$
- **For an input**

$$x[n] = \alpha x_1[n] + \beta x_2[n]$$

the output is

$$\begin{aligned} y[n] &= \sum_{\ell=-\infty}^n (\alpha x_1[\ell] + \beta x_2[\ell]) \\ &= \alpha \sum_{\ell=-\infty}^n x_1[\ell] + \beta \sum_{\ell=-\infty}^n x_2[\ell] = \alpha y_1[n] + \beta y_2[n] \end{aligned}$$

- Hence, the above system is **linear**

# Linear Discrete-Time Systems

- The outputs  $y_1[n]$  and  $y_2[n]$  for inputs  $x_1[n]$  and  $x_2[n]$  are given by

$$y_1[n] = y_1[-1] + \sum_{\ell=0}^n x_1[\ell]$$

$$y_2[n] = y_2[-1] + \sum_{\ell=0}^n x_2[\ell]$$

- The output  $y[n]$  for an input  $\alpha x_1[n] + \beta x_2[n]$  is given by

$$y[n] = y[-1] + \sum_{\ell=0}^n (\alpha x_1[\ell] + \beta x_2[\ell])$$

# Linear Discrete-Time Systems

- Now  $\alpha y_1[n] + \beta y_2[n]$ 
$$= \alpha(y_1[-1] + \sum_{\ell=0}^n x_1[\ell]) + \beta(y_2[-1] + \sum_{\ell=0}^n x_2[\ell])$$
$$= (\alpha y_1[-1] + \beta y_2[-1]) + (\alpha \sum_{\ell=0}^n x_1[\ell] + \beta \sum_{\ell=0}^n x_2[\ell])$$

- Thus  $y[n] = \alpha y_1[n] + \beta y_2[n]$  if

$$y[-1] = \alpha y_1[-1] + \beta y_2[-1]$$

# Linear Discrete-Time System

- For the causal accumulator to be **linear** the condition  $y[-1] = \alpha y_1[-1] + \beta y_2[-1]$  must hold for all initial conditions  $y[-1]$ ,  $y_1[-1]$ ,  $y_2[-1]$ , and all constants  $\alpha$  and  $\beta$
- This condition cannot be satisfied unless the accumulator is initially at rest with zero initial condition
- For nonzero initial condition, the system is **nonlinear**

# Nonlinear Discrete-Time System

- Consider

$$y[n] = x^2[n] - x[n-1]x[n+1]$$

- Outputs  $y_1[n]$  and  $y_2[n]$  for inputs  $x_1[n]$  and  $x_2[n]$  are given by

$$y_1[n] = x_1^2[n] - x_1[n-1]x_1[n+1]$$

$$y_2[n] = x_2^2[n] - x_2[n-1]x_2[n+1]$$

# Nonlinear Discrete-Time System

- Output  $y[n]$  due to an input  $\alpha x_1[n] + \beta x_2[n]$  is given by

$$y[n] = \{\alpha x_1[n] + \beta x_2[n]\}^2$$

$$- \{\alpha x_1[n-1] + \beta x_2[n-1]\} \{\alpha x_1[n+1] + \beta x_2[n+1]\}$$

$$= \alpha^2 \{x_1^2[n] - x_1[n-1]x_1[n+1]\}$$

$$+ \beta^2 \{x_2^2[n] - x_2[n-1]x_2[n+1]\}$$

$$+ \alpha\beta \{2x_1[n]x_2[n] - x_1[n-1]x_2[n+1] - x_1[n+1]x_2[n-1]\}$$



# Nonlinear Discrete-Time System

- On the other hand

$$\begin{aligned} & \alpha y_1[n] + \beta y_2[n] \\ &= \alpha \{x_1^2[n] - x_1[n-1]x_1[n+1]\} \\ & \quad + \beta \{x_2^2[n] - x_2[n-1]x_2[n+1]\} \\ & \neq y[n] \end{aligned}$$

- Hence, the system is **nonlinear**

# Shift-Invariant System

- For a shift-invariant system, if  $y_1[n]$  is the response to an input  $x_1[n]$ , then the response to an input

$$x[n] = x_1[n - n_o]$$

is simply

$$y[n] = y_1[n - n_o]$$

where  $n_o$  is any positive or negative integer

- The above relation must hold for any arbitrary input and its corresponding output

# Shift-Invariant System

- In the case of sequences and systems with indices  $n$  related to discrete instants of time, the above property is called **time-invariance** property
- Time-invariance property ensures that for a specified input, the output is independent of the time the input is being applied

# Shift-Invariant System

- Example - Consider the up-sampler with an input-output relation given by

$$x_u[n] = \begin{cases} x[n/L], & n = 0, \pm L, \pm 2L, \dots \\ 0, & \text{otherwise} \end{cases}$$

- For an input  $x_1[n] = x[n - n_o]$  the output  $x_{1,u}[n]$  is given by

$$\begin{aligned} x_{1,u}[n] &= \begin{cases} x_1[n/L], & n = 0, \pm L, \pm 2L, \dots \\ 0, & \text{otherwise} \end{cases} \\ &= \begin{cases} x[(n - Ln_o)/L], & n = 0, \pm L, \pm 2L, \dots \\ 0, & \text{otherwise} \end{cases} \end{aligned}$$

# Shift-Invariant System

- However from the definition of the up-sampler

$$\begin{aligned} x_u[n - n_o] &= \begin{cases} x[(n - n_o)/L], & n = n_o, n_o \pm L, n_o \pm 2L, \dots \\ 0, & \text{otherwise} \end{cases} \\ &\neq x_{1,u}[n] \end{aligned}$$

- Hence, the up-sampler is a time-varying system

# Linear Time-Invariant System

- **Linear Time-Invariant (LTI) System** -  
A system satisfying both the linearity and the time-invariance property
- LTI systems are mathematically easy to analyze and characterize, and consequently, easy to design
- Highly useful signal processing algorithms have been developed utilizing this class of systems over the last several decades

# Causal System

- In a **causal system**, the  $n_o$ -th output sample  $y[n_o]$  depends only on input samples  $x[n]$  for  $n \leq n_o$  and does not depend on input samples for  $n > n_o$
- Let  $y_1[n]$  and  $y_2[n]$  be the responses of a causal discrete-time system to the inputs  $x_1[n]$  and  $x_2[n]$ , respectively

# Causal System

- Then

$$x_1[n] = x_2[n] \text{ for } n < N$$

implies also that

$$y_1[n] = y_2[n] \text{ for } n < N$$

- For a causal system, changes in output samples do not precede changes in the input samples



# Causal System

- Examples of causal systems:

$$y[n] = \alpha_1 x[n] + \alpha_2 x[n-1] + \alpha_3 x[n-2] + \alpha_4 x[n-3]$$

$$y[n] = b_0 x[n] + b_1 x[n-1] + b_2 x[n-2] \\ + a_1 y[n-1] + a_2 y[n-2]$$

$$y[n] = y[n-1] + x[n]$$

- Examples of noncausal systems:

$$y[n] = x_u[n] + \frac{1}{2}(x_u[n-1] + x_u[n+1])$$

$$y[n] = x_u[n] + \frac{1}{3}(x_u[n-1] + x_u[n+2]) \\ + \frac{2}{3}(x_u[n-2] + x_u[n+1])$$

# Causal System

- A noncausal system can be implemented as a causal system by delaying the output by an appropriate number of samples
- For example a causal implementation of the factor-of-2 interpolator is given by

$$y[n] = x_u[n-1] + \frac{1}{2}(x_u[n-2] + x_u[n])$$

# Stable System

- There are various definitions of stability
- We consider here the **bounded-input, bounded-output (BIBO) stability**
- If  $y[n]$  is the response to an input  $x[n]$  and if

$$|x[n]| \leq B_x \quad \text{for all values of } n$$

then

$$|y[n]| \leq B_y \quad \text{for all values of } n$$

# Stable System

- Example - The  $M$ -point moving average filter is BIBO stable:

$$y[n] = \frac{1}{M} \sum_{k=0}^{M-1} x[n-k]$$

- For a bounded input  $|x[n]| \leq B_x$  we have

$$\begin{aligned} |y[n]| &= \left| \frac{1}{M} \sum_{k=0}^{M-1} x[n-k] \right| \leq \frac{1}{M} \sum_{k=0}^{M-1} |x[n-k]| \\ &\leq \frac{1}{M} (MB_x) \leq B_x \end{aligned}$$

# Passive and Lossless Systems

- A discrete-time system is defined to be **passive** if, for every finite-energy input  $x[n]$ , the output  $y[n]$  has, at most, the same energy, i.e.

$$\sum_{n=-\infty}^{\infty} |y[n]|^2 \leq \sum_{n=-\infty}^{\infty} |x[n]|^2 < \infty$$

- For a **lossless** system, the above inequality is satisfied with an equal sign for every input

# Passive and Lossless Systems

- Example - Consider the discrete-time system defined by  $y[n] = \alpha x[n - N]$  with  $N$  a positive integer
- Its output energy is given by

$$\sum_{n=-\infty}^{\infty} |y[n]|^2 = |\alpha|^2 \sum_{n=-\infty}^{\infty} |x[n]|^2$$

- Hence, it is a **passive** system if  $|\alpha| \leq 1$  and is a **lossless** system if  $|\alpha| = 1$

# Impulse and Step Responses

- The response of a discrete-time system to a unit sample sequence  $\{\delta[n]\}$  is called the **unit sample response** or simply, the **impulse response**, and is denoted by  $\{h[n]\}$
- The response of a discrete-time system to a unit step sequence  $\{\mu[n]\}$  is called the **unit step response** or simply, the **step response**, and is denoted by  $\{s[n]\}$

# Impulse Response

- Example - The impulse response of the system

$$y[n] = \alpha_1 x[n] + \alpha_2 x[n-1] + \alpha_3 x[n-2] + \alpha_4 x[n-3]$$

is obtained by setting  $x[n] = \delta[n]$  resulting in

$$h[n] = \alpha_1 \delta[n] + \alpha_2 \delta[n-1] + \alpha_3 \delta[n-2] + \alpha_4 \delta[n-3]$$

- The impulse response is thus a finite-length sequence of length 4 given by

$$\{h[n]\} = \{\alpha_1, \alpha_2, \alpha_3, \alpha_4\}$$

↑



# Impulse Response

- Example - The impulse response of the discrete-time accumulator

$$y[n] = \sum_{\ell=-\infty}^n x[\ell]$$

is obtained by setting  $x[n] = \delta[n]$  resulting in

$$h[n] = \sum_{\ell=-\infty}^n \delta[\ell] = \mu[n]$$

# Impulse Response

- Example - The impulse response  $\{h[n]\}$  of the factor-of-2 interpolator

$$y[n] = x_u[n] + \frac{1}{2}(x_u[n-1] + x_u[n+1])$$

- is obtained by setting  $x_u[n] = \delta[n]$  and is given by

$$h[n] = \delta[n] + \frac{1}{2}(\delta[n-1] + \delta[n+1])$$


- The impulse response is thus a finite-length sequence of length 3:

$$\{h[n]\} = \{0.5, \quad \underset{\uparrow}{1} \quad 0.5\}$$

# Time-Domain Characterization of LTI Discrete-Time System

- **Input-Output Relationship -**

A consequence of the linear, time-invariance property is that an LTI discrete-time system is completely characterized by its impulse response

-  Knowing the impulse response one can compute the output of the system for any arbitrary input

# Time-Domain Characterization of LTI Discrete-Time System

- Let  $h[n]$  denote the impulse response of a LTI discrete-time system

- We compute its output  $y[n]$  for the input:

$$x[n] = 0.5\delta[n + 2] + 1.5\delta[n - 1] - \delta[n - 2] + 0.75\delta[n - 5]$$

- As the system is linear, we can compute its outputs for each member of the input separately and add the individual outputs to determine  $y[n]$

# Time-Domain Characterization of LTI Discrete-Time System

- Since the system is time-invariant

input                      output

$$\delta[n + 2] \rightarrow h[n + 2]$$

$$\delta[n - 1] \rightarrow h[n - 1]$$

$$\delta[n - 2] \rightarrow h[n - 2]$$

$$\delta[n - 5] \rightarrow h[n - 5]$$

# Time-Domain Characterization of LTI Discrete-Time System

- Likewise, as the system is linear

input

output

$$0.5\delta[n + 2] \rightarrow 0.5h[n + 2]$$

$$1.5\delta[n - 1] \rightarrow 1.5h[n - 1]$$

$$-\delta[n - 2] \rightarrow -h[n - 2]$$

$$0.75\delta[n - 5] \rightarrow 0.75h[n - 5]$$

- Hence because of the linearity property we get

$$y[n] = 0.5h[n + 2] + 1.5h[n - 1] \\ - h[n - 2] + 0.75h[n - 5]$$

# Time-Domain Characterization of LTI Discrete-Time System

- Now, any arbitrary input sequence  $x[n]$  can be expressed as a linear combination of delayed and advanced unit sample sequences in the form

$$x[n] = \sum_{k=-\infty}^{\infty} x[k] \delta[n - k]$$

- The response of the LTI system to an input  $x[k] \delta[n - k]$  will be  $x[k] h[n - k]$

# Time-Domain Characterization of LTI Discrete-Time System

- Hence, the response  $y[n]$  to an input

$$x[n] = \sum_{k=-\infty}^{\infty} x[k] \delta[n - k]$$

will be

$$y[n] = \sum_{k=-\infty}^{\infty} x[k] h[n - k]$$

which can be alternately written as

$$y[n] = \sum_{k=-\infty}^{\infty} x[n - k] h[k]$$



# Convolution Sum

- The summation

$$y[n] = \sum_{k=-\infty}^{\infty} x[k]h[n-k] = \sum_{k=-\infty}^{\infty} x[n-k]h[k]$$

is called the **convolution sum** of the sequences  $x[n]$  and  $h[n]$  and represented compactly as

$$y[n] = x[n] \circledast h[n]$$

# Convolution Sum

- **Properties -**

- **Commutative property:**

$$x[n] \otimes h[n] = h[n] \otimes x[n]$$

- **Associative property :**

$$(x[n] \otimes h[n]) \otimes y[n] = x[n] \otimes (h[n] \otimes y[n])$$

- **Distributive property :**

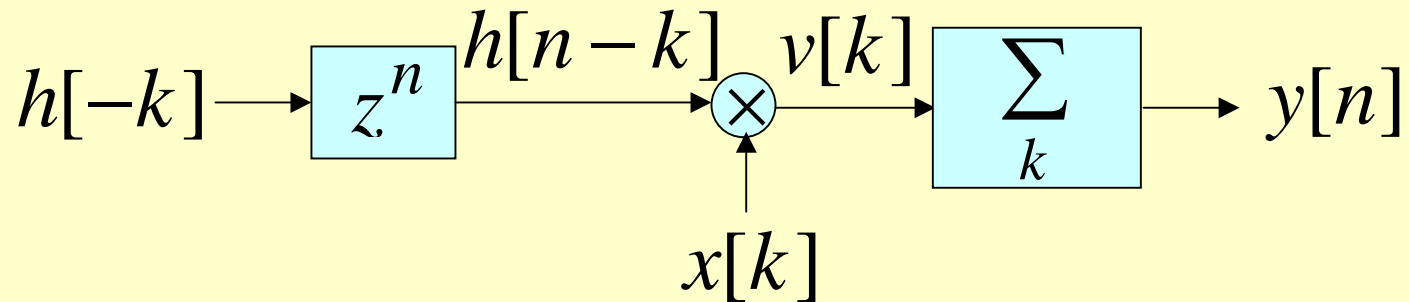
$$x[n] \otimes (h[n] + y[n]) = x[n] \otimes h[n] + x[n] \otimes y[n]$$

# Convolution Sum

- **Interpretation -**
- 1) Time-reverse  $h[k]$  to form  $h[-k]$
- 2) Shift  $h[-k]$  to the right by  $n$  sampling periods if  $n > 0$  or shift to the left by  $n$  sampling periods if  $n < 0$  to form  $h[n - k]$
- 3) Form the product  $v[k] = x[k]h[n - k]$
- 4) Sum all samples of  $v[k]$  to develop the  $n$ -th sample of  $y[n]$  of the convolution sum

# Convolution Sum

- **Schematic Representation -**



- The computation of an output sample using the convolution sum is simply a sum of products
- Involves fairly simple operations such as additions, multiplications, and delays

# Convolution Sum

- We illustrate the convolution operation for the following two sequences:

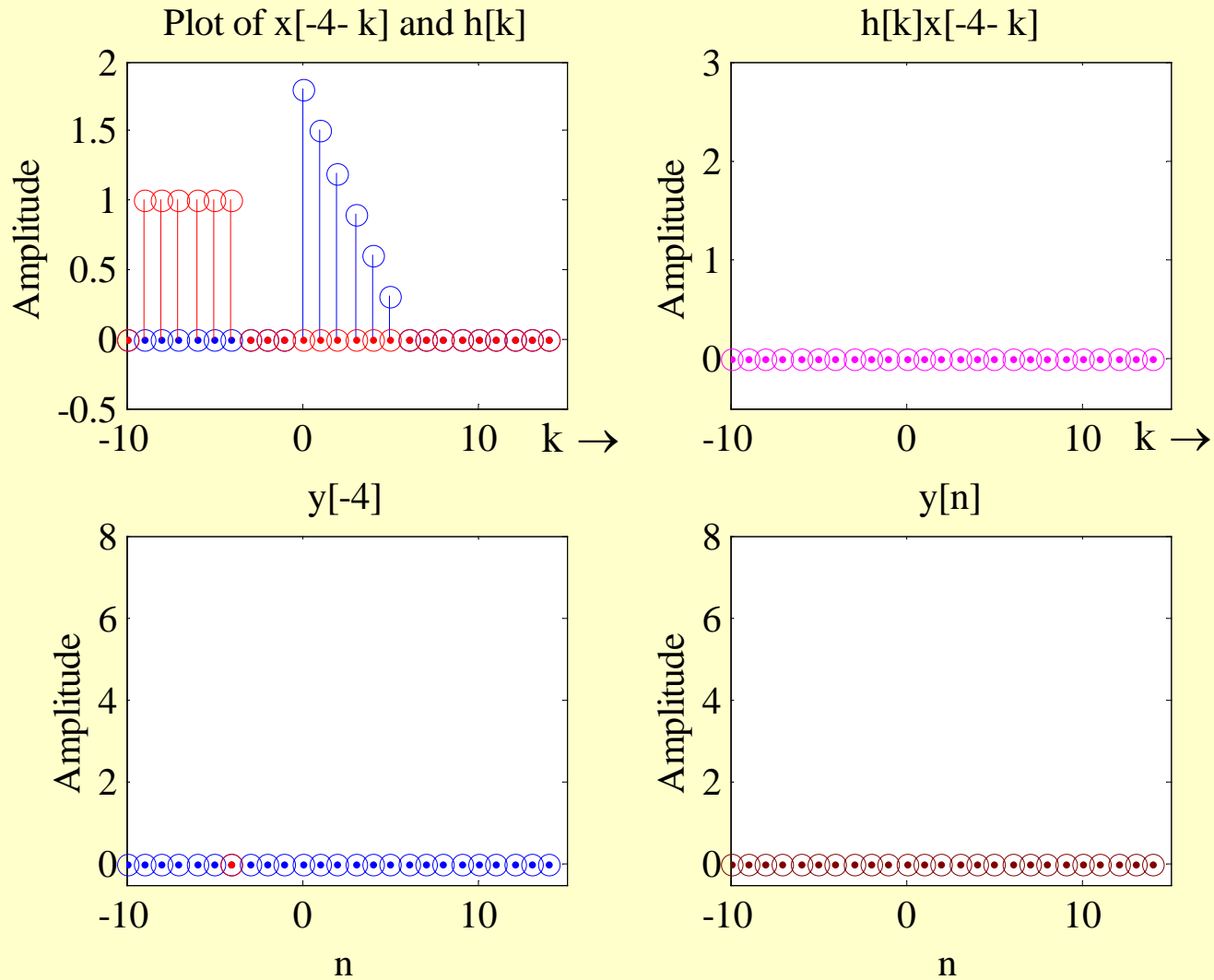
$$x[n] = \begin{cases} 1, & 0 \leq n \leq 5 \\ 0, & \text{otherwise} \end{cases}$$

$$h[n] = \begin{cases} 1.8 - 0.3n, & 0 \leq n \leq 5 \\ 0, & \text{otherwise} \end{cases}$$

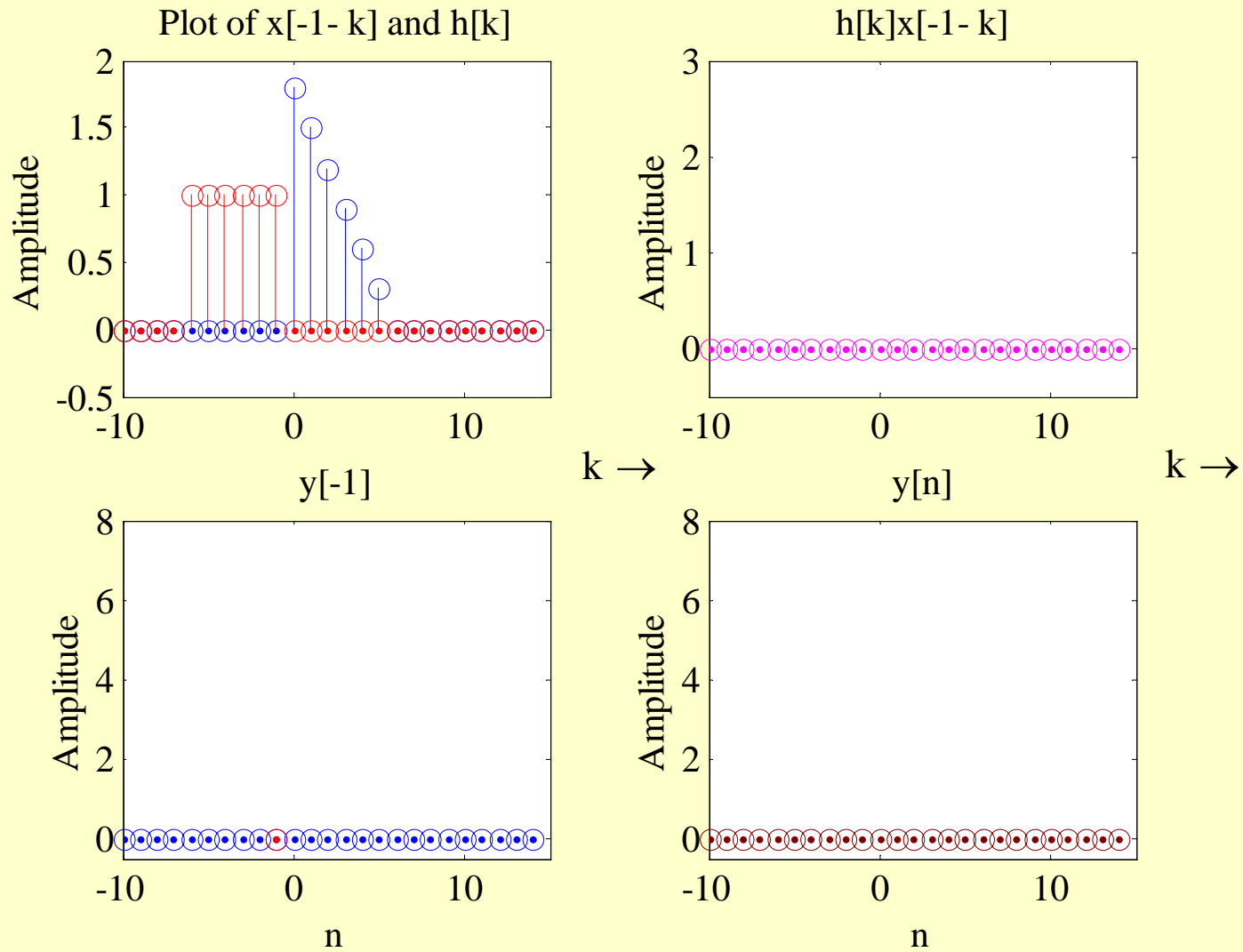
- Figures on the next several slides the steps involved in the computation of

$$y[n] = x[n] \otimes h[n]$$

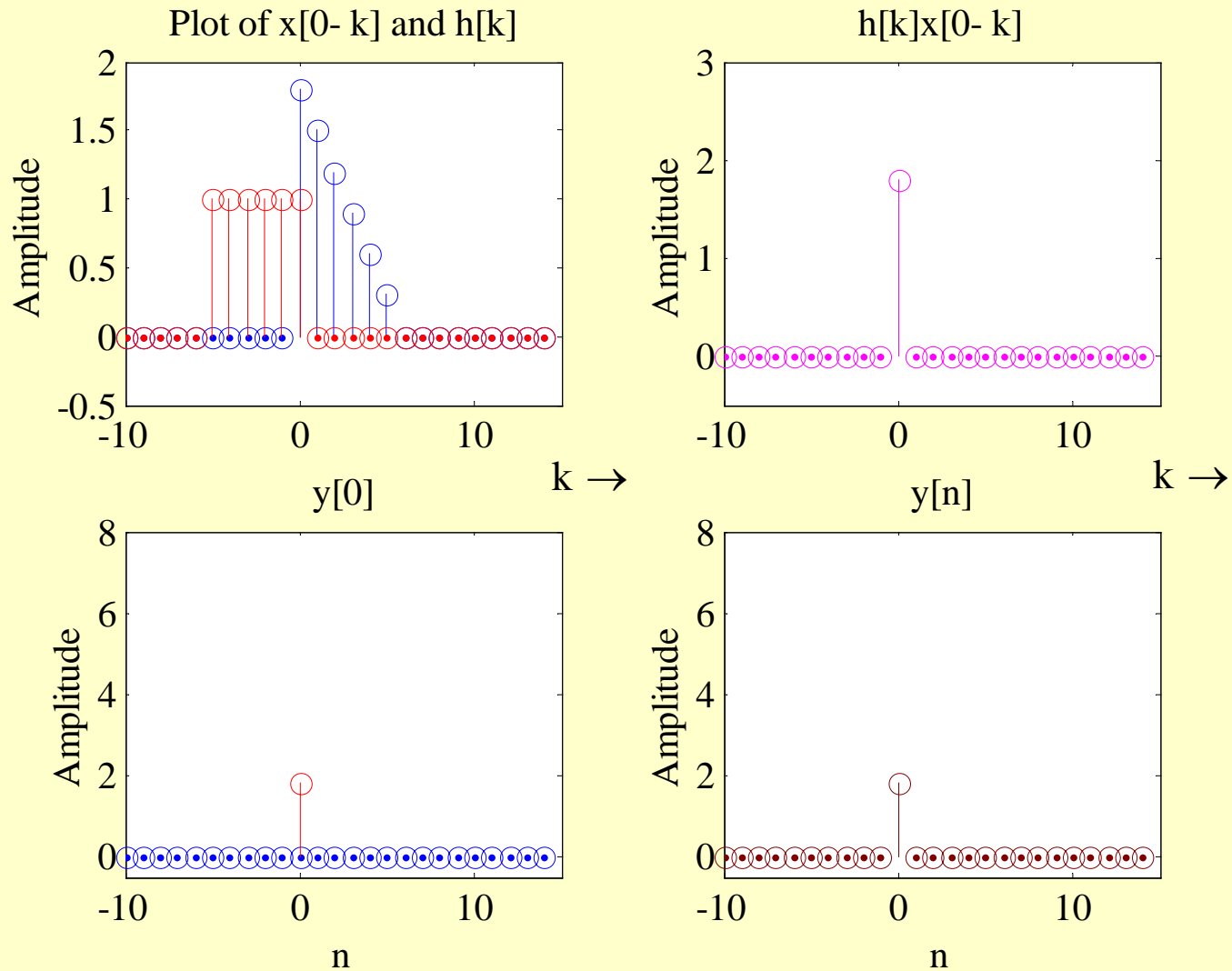
# Convolution Sum



# Convolution Sum

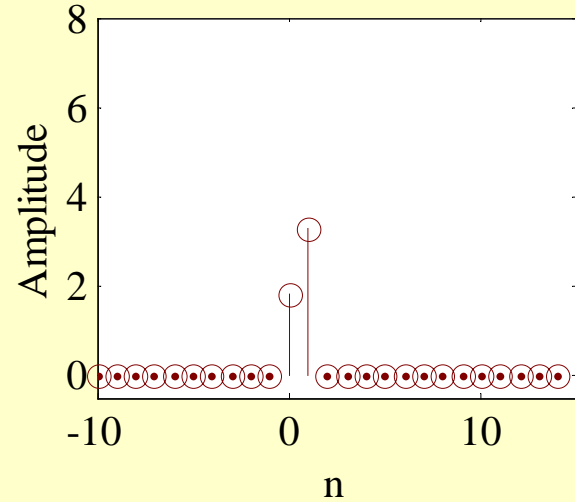
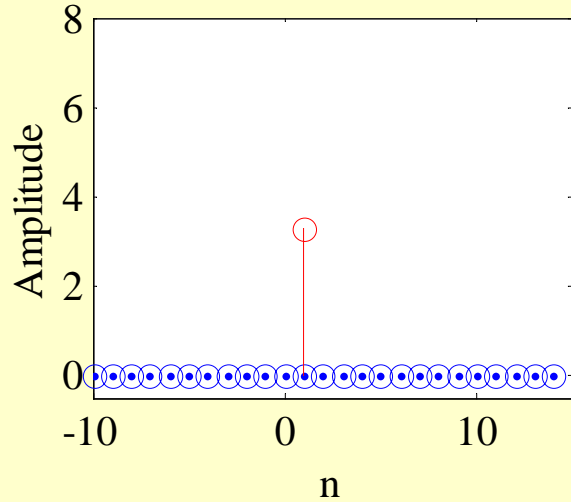
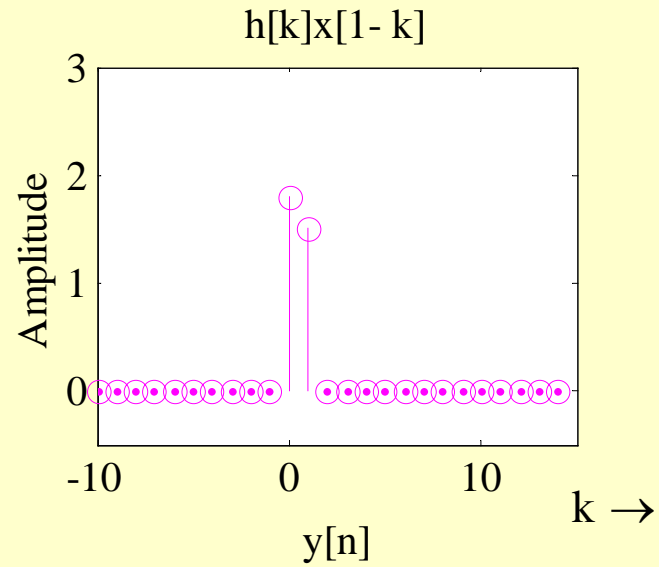
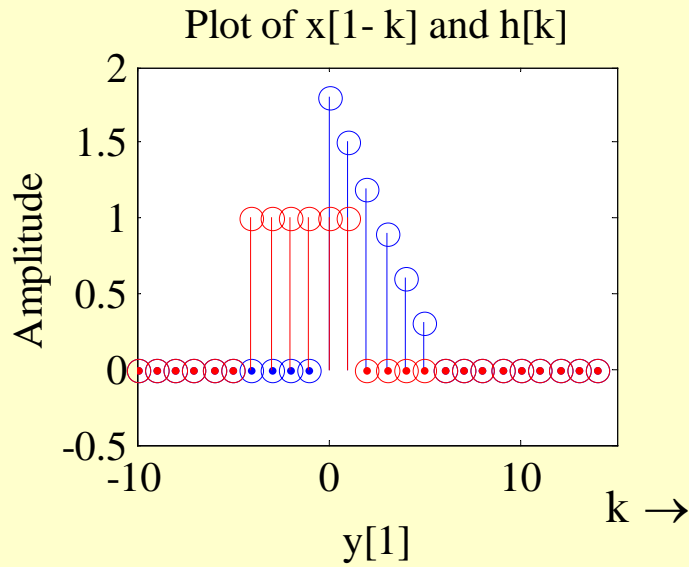


# Convolution Sum

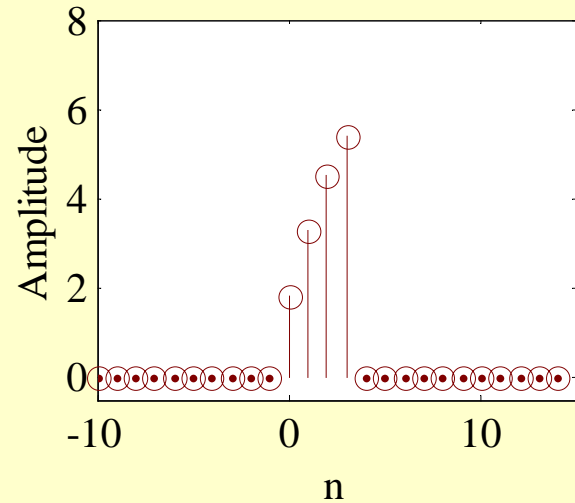
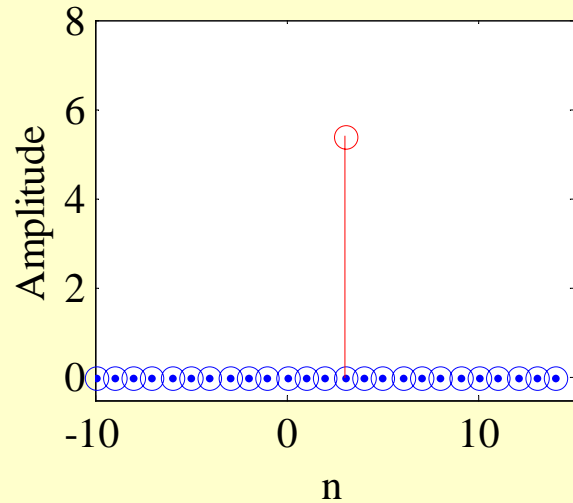
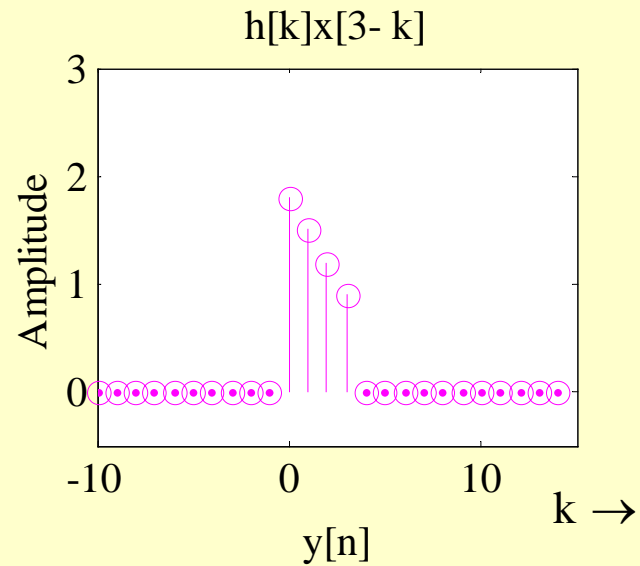
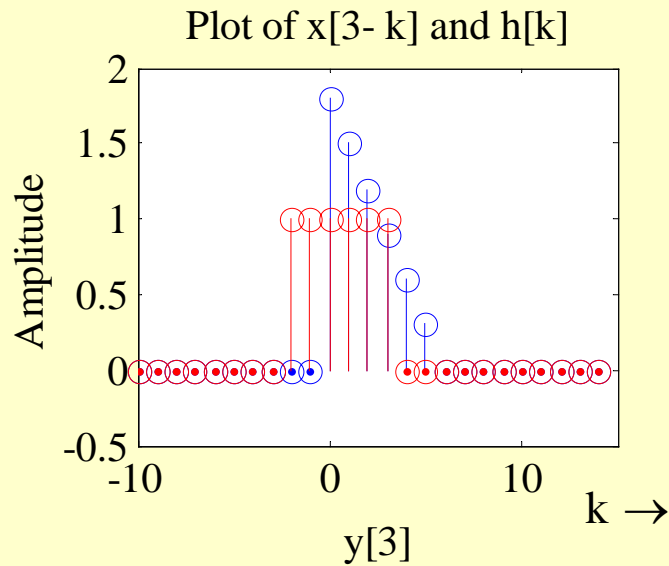




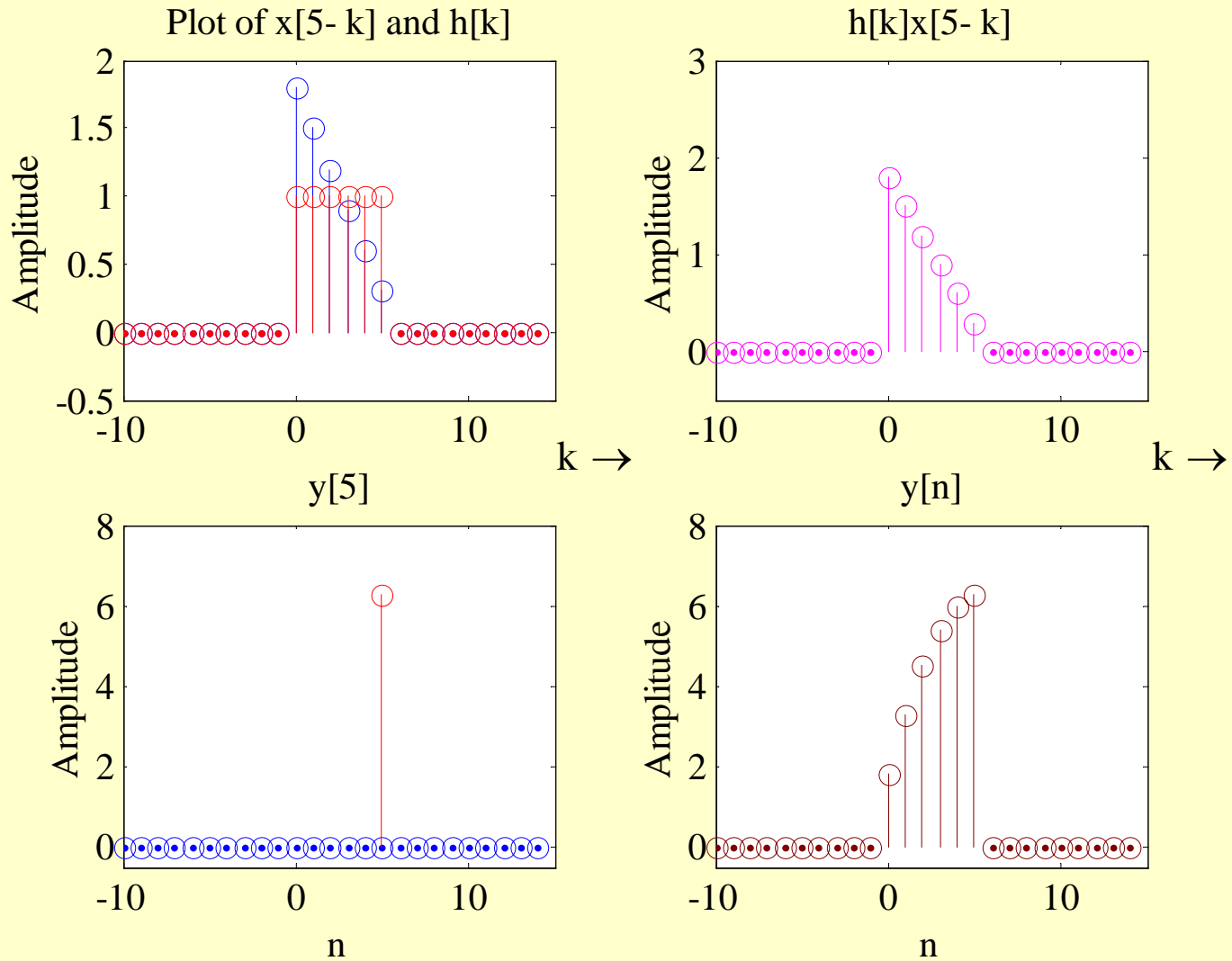
# Convolution Sum



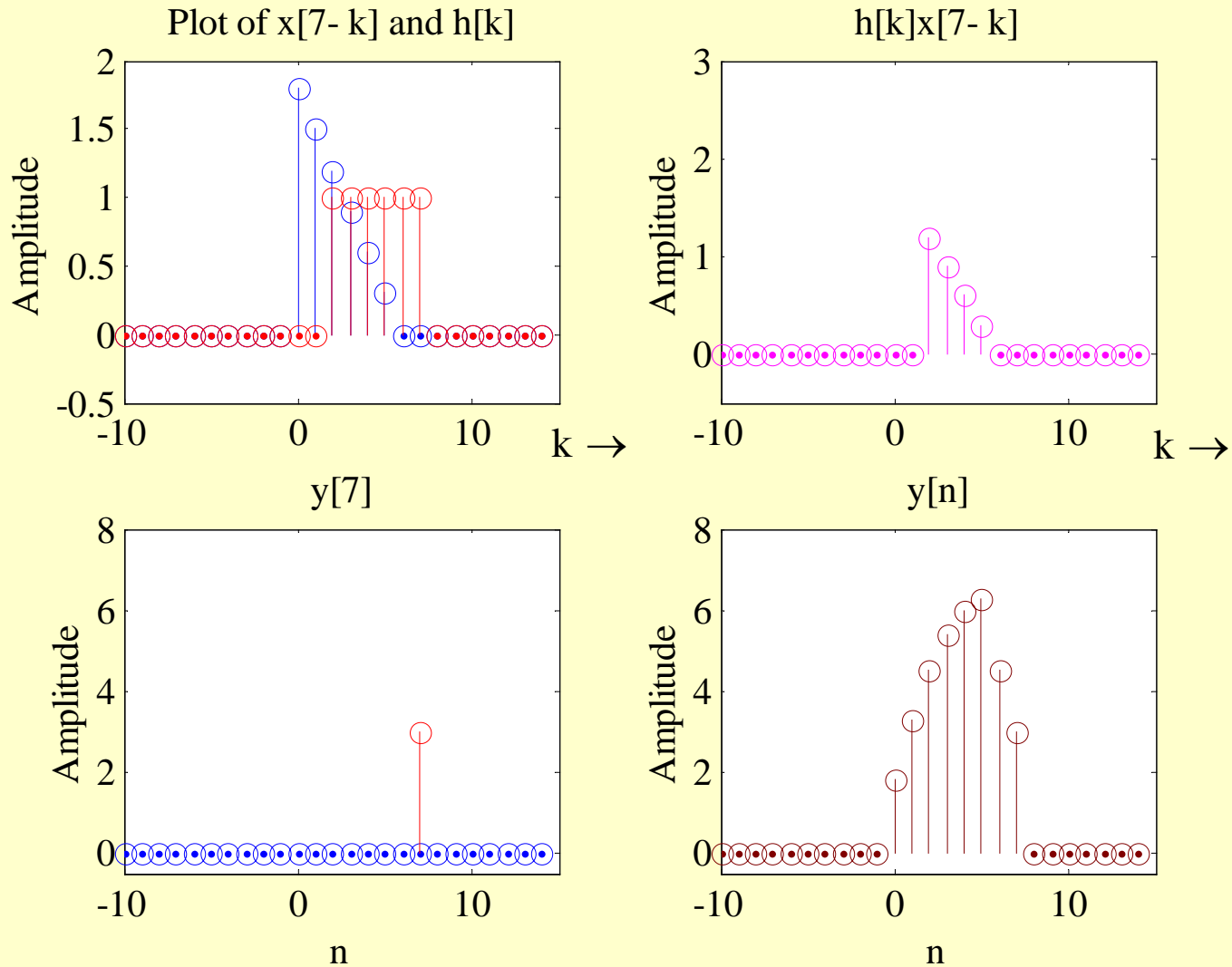
# Convolution Sum



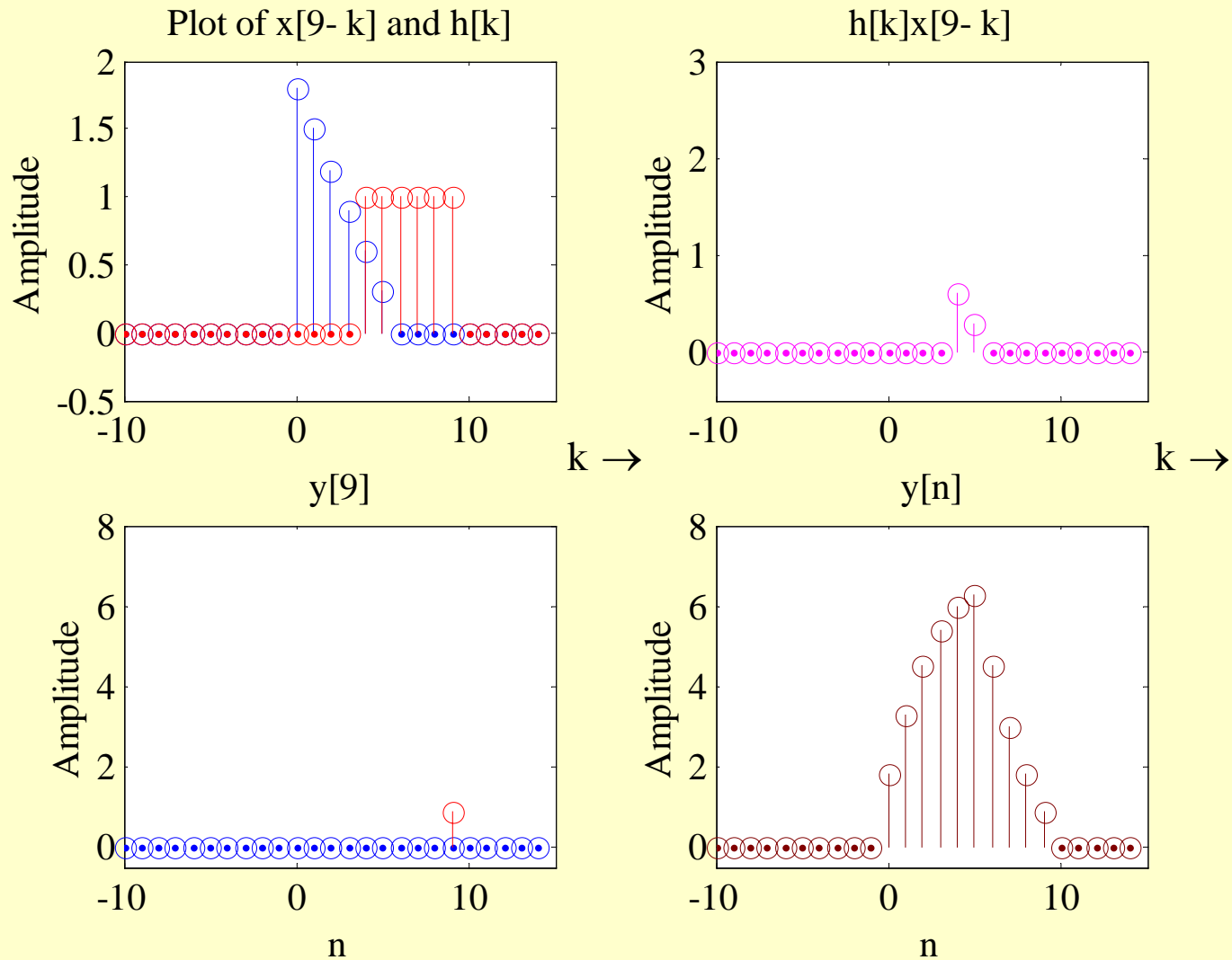
# Convolution Sum



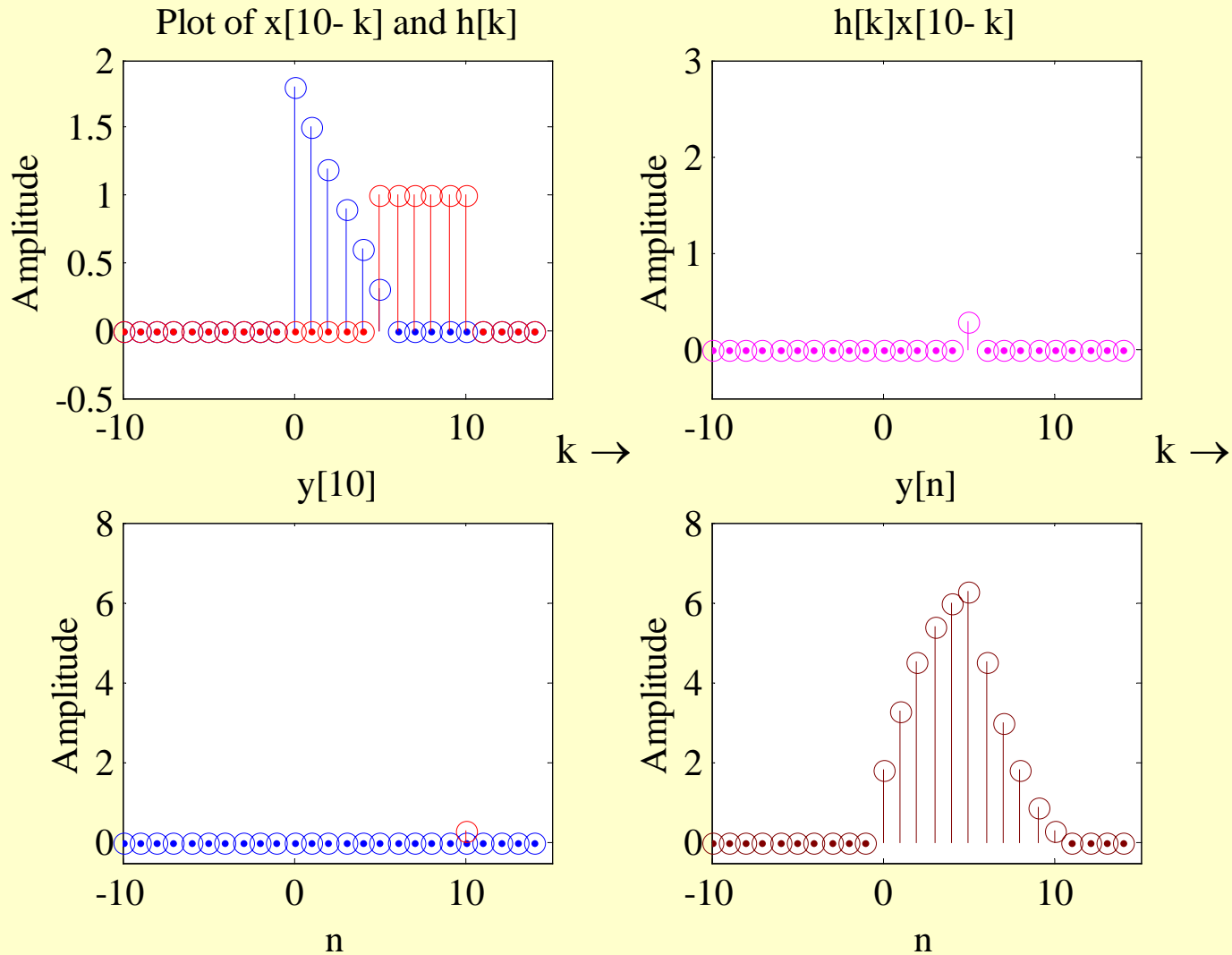
# Convolution Sum



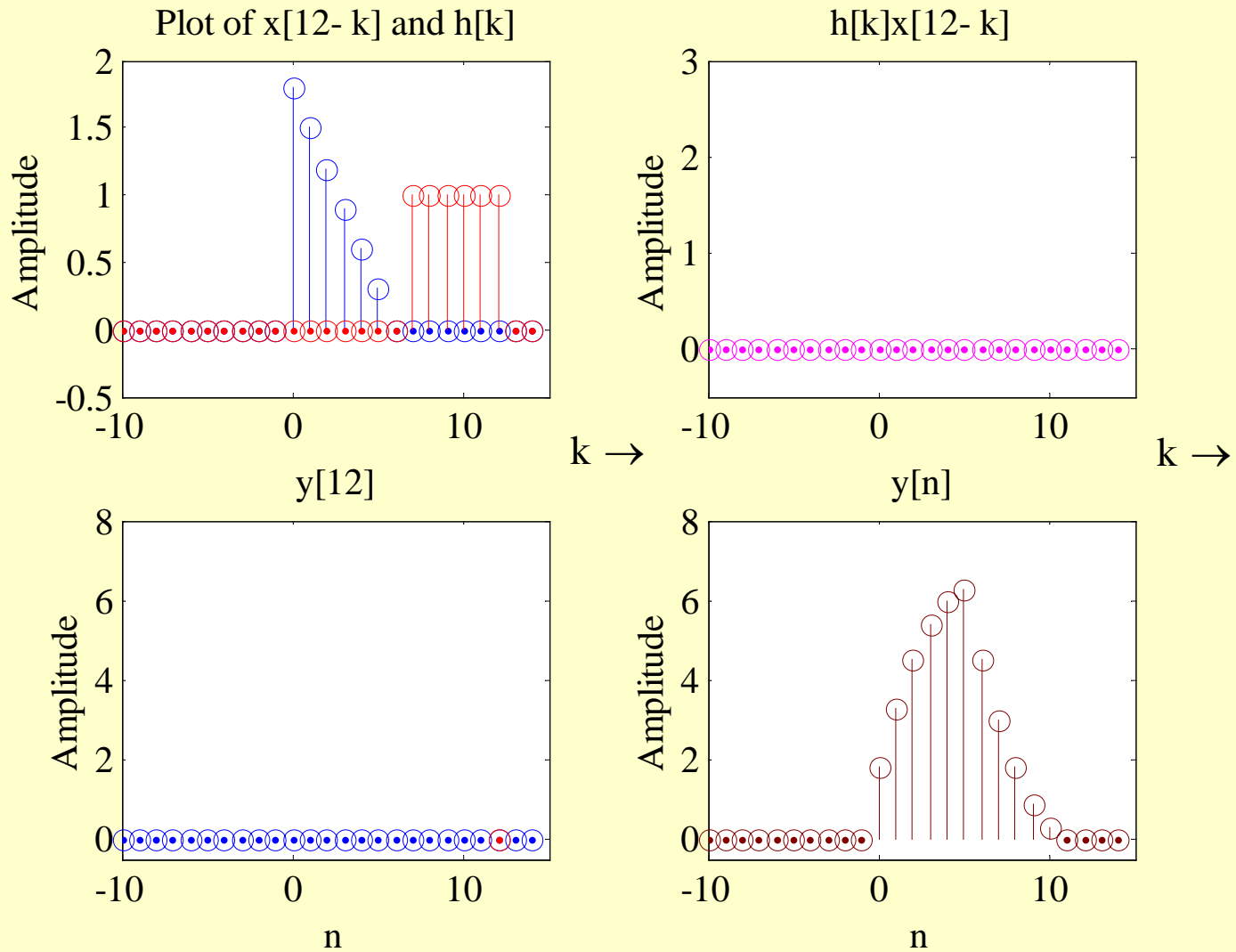
# Convolution Sum



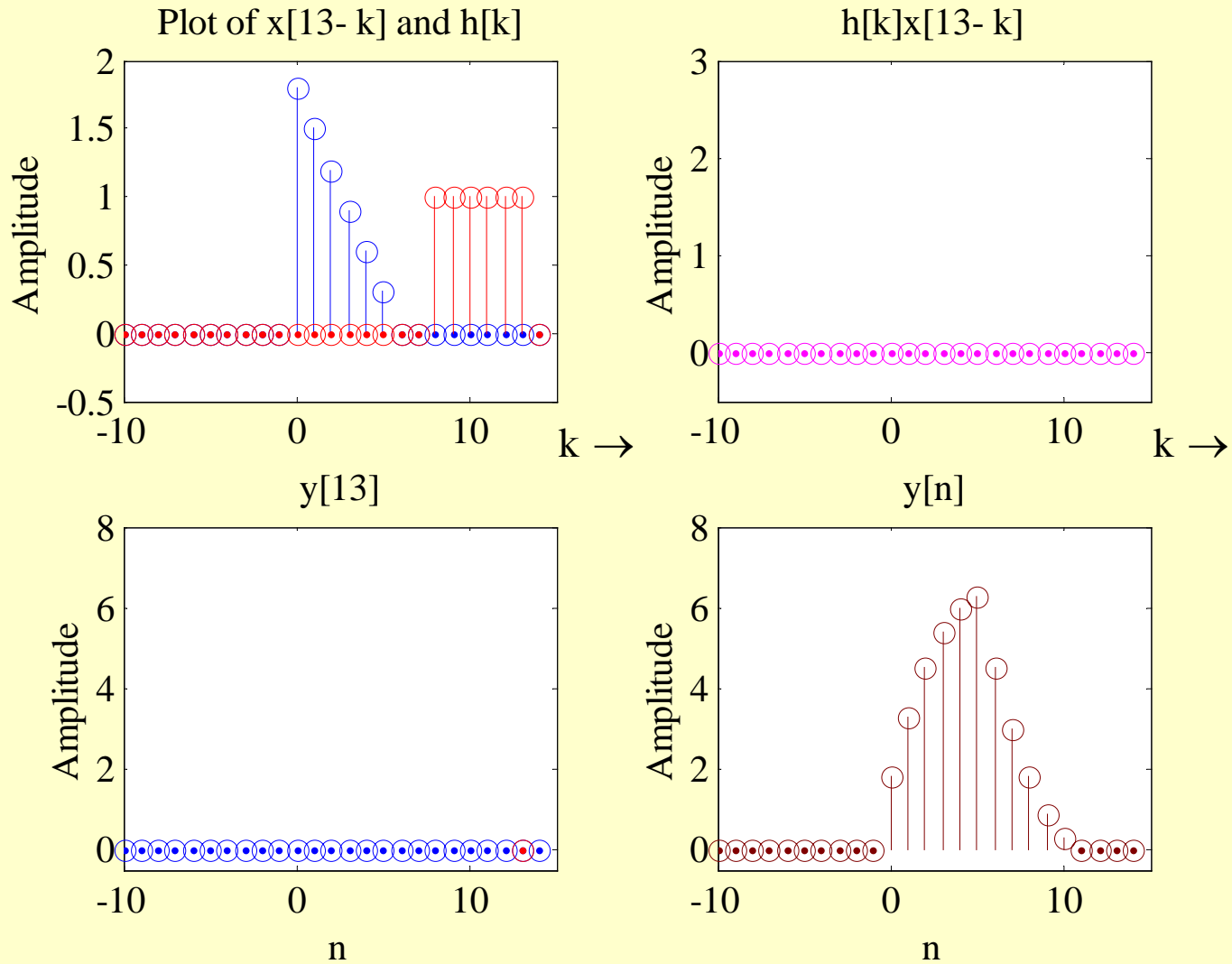
# Convolution Sum



# Convolution Sum



# Convolution Sum





# Time-Domain Characterization of LTI Discrete-Time System

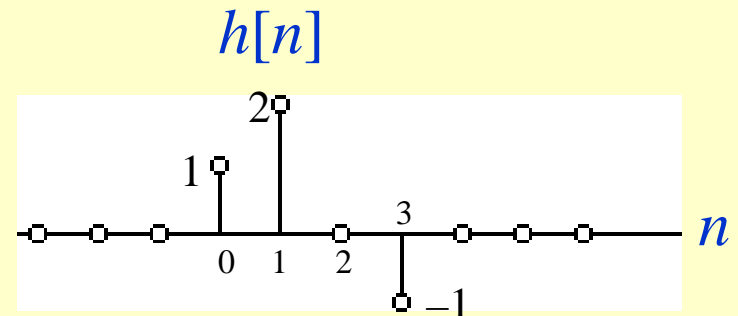
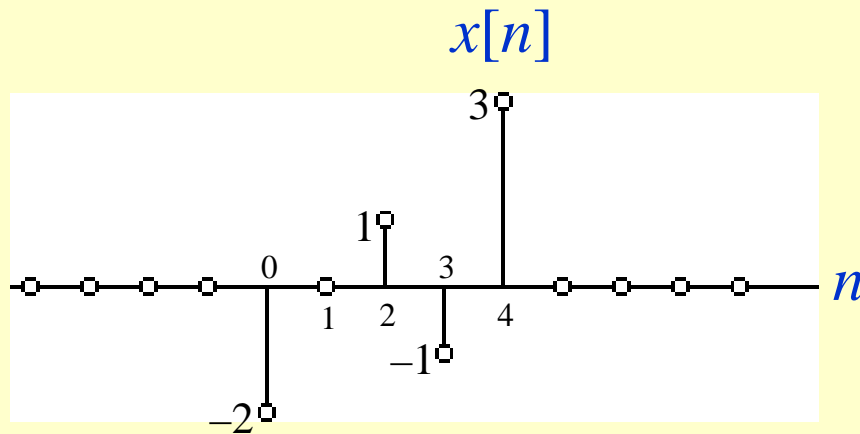
- In practice, if either the input or the impulse response is of finite length, the convolution sum can be used to compute the output sample as it involves a finite sum of products
- If both the input sequence and the impulse response sequence are of finite length, the output sequence is also of finite length

# Time-Domain Characterization of LTI Discrete-Time System

- If both the input sequence and the impulse response sequence are of infinite length, convolution sum cannot be used to compute the output
- For systems characterized by an infinite impulse response sequence, an alternate time-domain description involving a finite sum of products will be considered

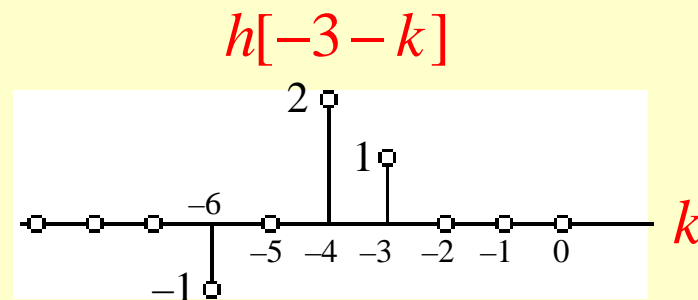
# Time-Domain Characterization of LTI Discrete-Time System

- Example - Develop the sequence  $y[n]$  generated by the convolution of the sequences  $x[n]$  and  $h[n]$  shown below



# Time-Domain Characterization of LTI Discrete-Time System

- As can be seen from the shifted time-reversed version  $\{h[n - k]\}$  for  $n < 0$ , shown below for  $n = -3$ , for any value of the sample index  $k$ , the  $k$ -th sample of either  $\{x[k]\}$  or  $\{h[n - k]\}$  is zero

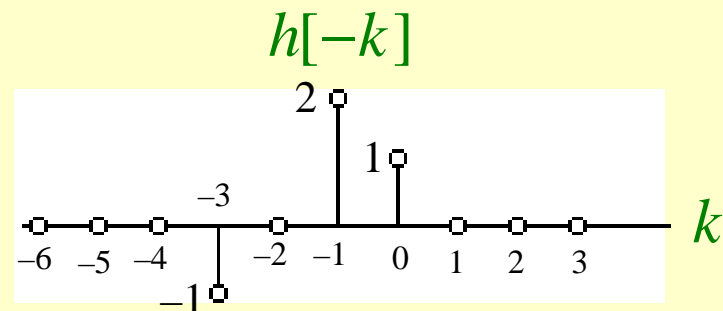


# Time-Domain Characterization of LTI Discrete-Time System

- As a result, for  $n < 0$ , the product of the  $k$ -th samples of  $\{x[k]\}$  and  $\{h[n - k]\}$  is always zero, and hence

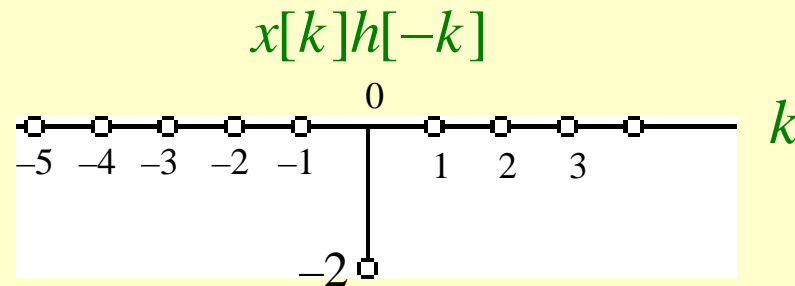
$$y[n] = 0 \quad \text{for } n < 0$$

- Consider now the computation of  $y[0]$
- The sequence  $\{h[-k]\}$  is shown on the right



# Time-Domain Characterization of LTI Discrete-Time System

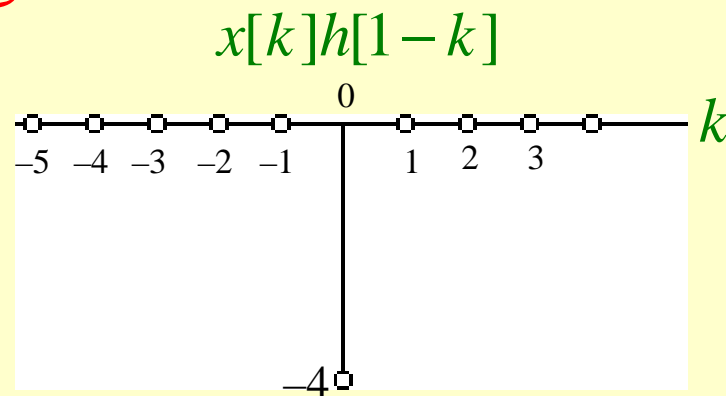
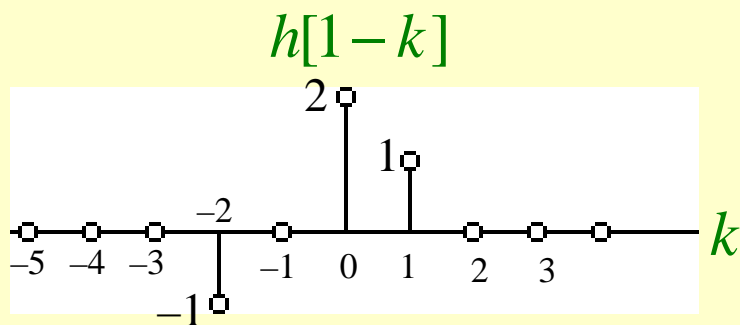
- The product sequence  $\{x[k]h[-k]\}$  is plotted below which has a single nonzero sample  $x[0]h[0]$  for  $k = 0$



- Thus  $y[0] = x[0]h[0] = -2$

# Time-Domain Characterization of LTI Discrete-Time System

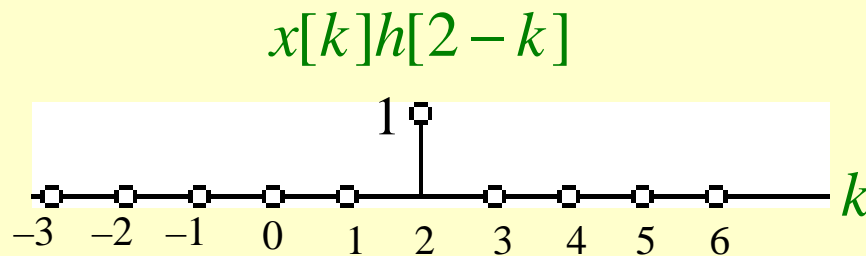
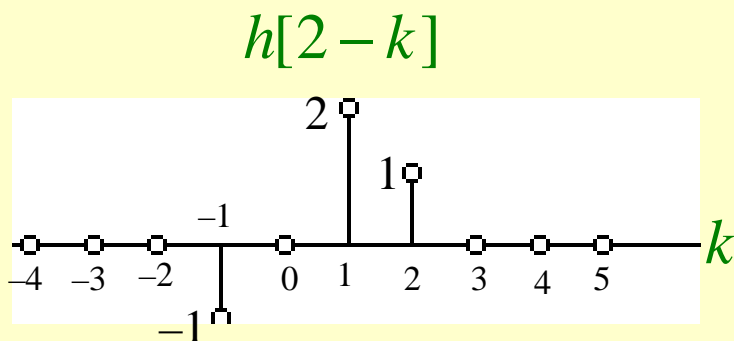
- For the computation of  $y[1]$ , we shift  $\{h[-k]\}$  to the right by one sample period to form  $\{h[1-k]\}$  as shown below on the left
- The product sequence  $\{x[k]h[1-k]\}$  is shown below on the right



- 63 • Hence,  $y[1] = x[0]h[1] + x[1]h[0] = -4 + 0 = -4$

# Time-Domain Characterization of LTI Discrete-Time System

- To calculate  $y[2]$ , we form  $\{h[2-k]\}$  as shown below on the left
- The product sequence  $\{x[k]h[2-k]\}$  is plotted below on the right



$$y[2] = x[0]h[2] + x[1]h[1] + x[2]h[0] = 0 + 0 + 1 = 1$$



# Time-Domain Characterization of LTI Discrete-Time System

- Continuing the process we get

$$\begin{aligned}y[3] &= x[0]h[3] + x[1]h[2] + x[2]h[1] + x[3]h[0] \\ &= 2 + 0 + 0 + 1 = 3\end{aligned}$$

$$\begin{aligned}y[4] &= x[1]h[3] + x[2]h[2] + x[3]h[1] + x[4]h[0] \\ &= 0 + 0 - 2 + 3 = 1\end{aligned}$$

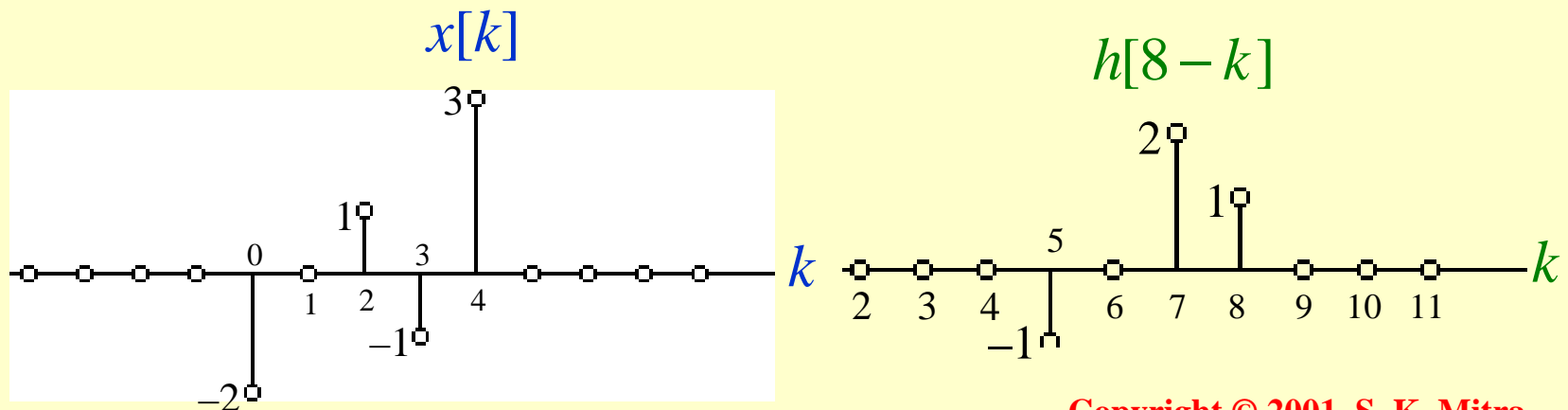
$$\begin{aligned}y[5] &= x[2]h[3] + x[3]h[2] + x[4]h[1] \\ &= -1 + 0 + 6 = 5\end{aligned}$$

$$y[6] = x[3]h[3] + x[4]h[2] = 1 + 0 = 1$$

$$y[7] = x[4]h[3] = -3$$

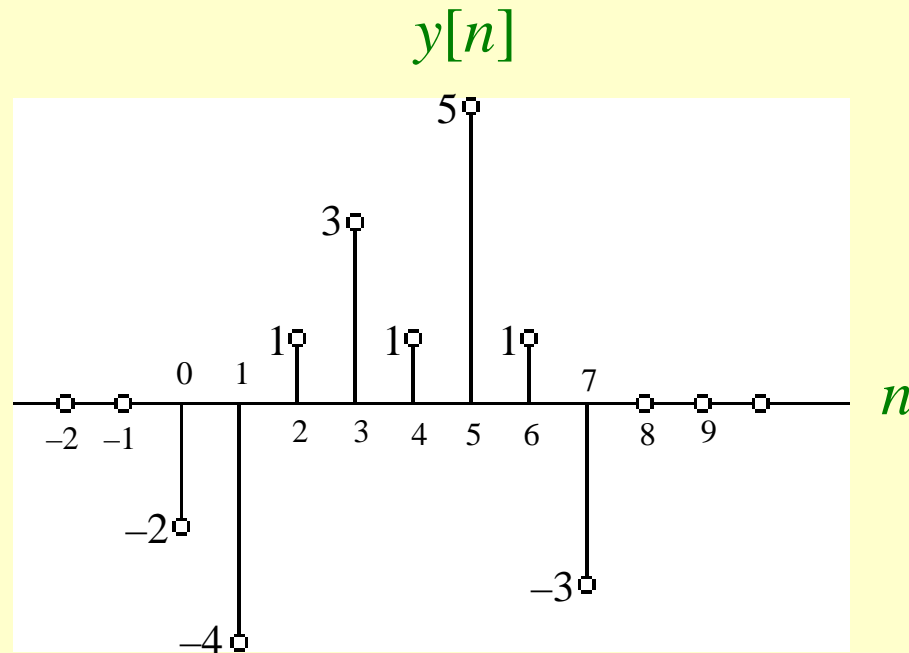
# Time-Domain Characterization of LTI Discrete-Time System

- From the plot of  $\{h[n - k]\}$  for  $n > 7$  and the plot of  $\{x[k]\}$  as shown below, it can be seen that there is no overlap between these two sequences
- As a result  $y[n] = 0$  for  $n > 7$



# Time-Domain Characterization of LTI Discrete-Time System

- The sequence  $\{y[n]\}$  generated by the convolution sum is shown below



# Time-Domain Characterization of LTI Discrete-Time System

- Note: The sum of indices of each sample product inside the convolution sum is equal to the index of the sample being generated by the convolution operation
- For example, the computation of  $y[3]$  in the previous example involves the products  $x[0]h[3]$ ,  $x[1]h[2]$ ,  $x[2]h[1]$ , and  $x[3]h[0]$
- The sum of indices in each of these products is equal to 3

# Time-Domain Characterization of LTI Discrete-Time System

- In the example considered the convolution of a sequence  $\{x[n]\}$  of length 5 with a sequence  $\{h[n]\}$  of length 4 resulted in a sequence  $\{y[n]\}$  of length 8
- In general, if the lengths of the two sequences being convolved are  $M$  and  $N$ , then the sequence generated by the convolution is of length  $M + N - 1$

# Convolution Using MATLAB

- The M-file `conv` implements the convolution sum of two finite-length sequences

- If  $a = [-2 \ 0 \ 1 \ -1 \ 3]$

$$b = [1 \ 2 \ 0 \ -1]$$

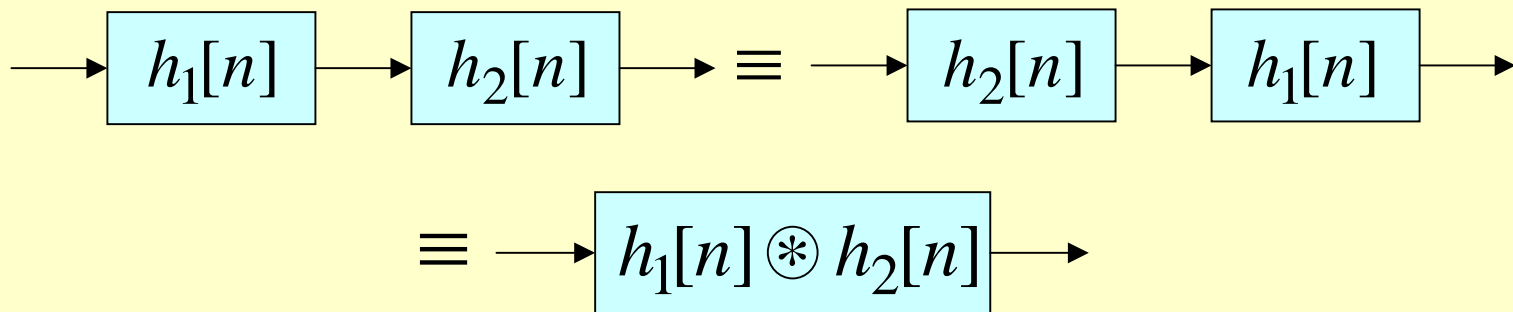
then `conv(a,b)` yields

$$[-2 \ -4 \ 1 \ 3 \ 1 \ 5 \ 1 \ -3]$$

# Simple Interconnection Schemes

- Two simple interconnection schemes are:
- Cascade Connection
- Parallel Connection

# Cascade Connection



- Impulse response  $h[n]$  of the cascade of two LTI discrete-time systems with impulse responses  $h_1[n]$  and  $h_2[n]$  is given by

$$h[n] = h_1[n] \otimes h_2[n]$$



# Cascade Connection

- Note: The ordering of the systems in the cascade has no effect on the overall impulse response because of the commutative property of convolution
- A cascade connection of two stable systems is stable
- A cascade connection of two passive (lossless) systems is passive (lossless)

# Cascade Connection

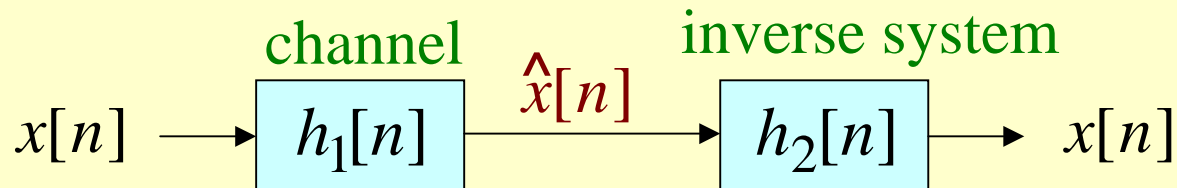
- An application is in the development of an inverse system
- If the cascade connection satisfies the relation

$$h_1[n] \otimes h_2[n] = \delta[n]$$

then the LTI system  $h_1[n]$  is said to be the inverse of  $h_2[n]$  and vice-versa

# Cascade Connection

- An application of the inverse system concept is in the recovery of a signal  $x[n]$  from its distorted version  $\hat{x}[n]$  appearing at the output of a transmission channel
- If the impulse response of the channel is known, then  $x[n]$  can be recovered by designing an inverse system of the channel



$$h_1[n] \otimes h_2[n] = \delta[n]$$

# Cascade Connection

- Example - Consider the discrete-time accumulator with an impulse response  $\mu[n]$
- Its inverse system satisfy the condition

$$\mu[n] \otimes h_2[n] = \delta[n]$$

- It follows from the above that  $h_2[n] = 0$  for  $n < 0$  and

$$h_2[0] = 1$$

$$\sum_{\ell=0}^n h_2[\ell] = 0 \quad \text{for } n \geq 1$$

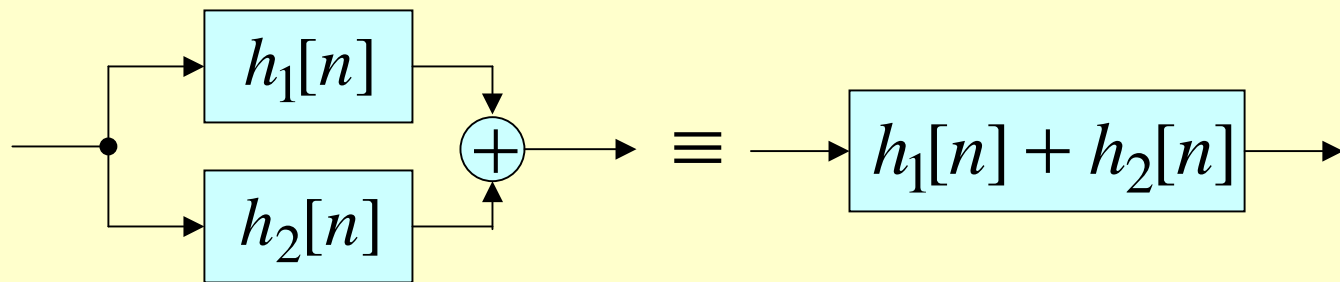
# Cascade Connection

- Thus the impulse response of the inverse system of the discrete-time accumulator is given by

$$h_2[n] = \delta[n] - \delta[n - 1]$$

which is called a **backward difference system**

# Parallel Connection



- Impulse response  $h[n]$  of the parallel connection of two LTI discrete-time systems with impulse responses  $h_1[n]$  and  $h_2[n]$  is given by

$$h[n] = h_1[n] + h_2[n]$$

# Simple Interconnection Schemes

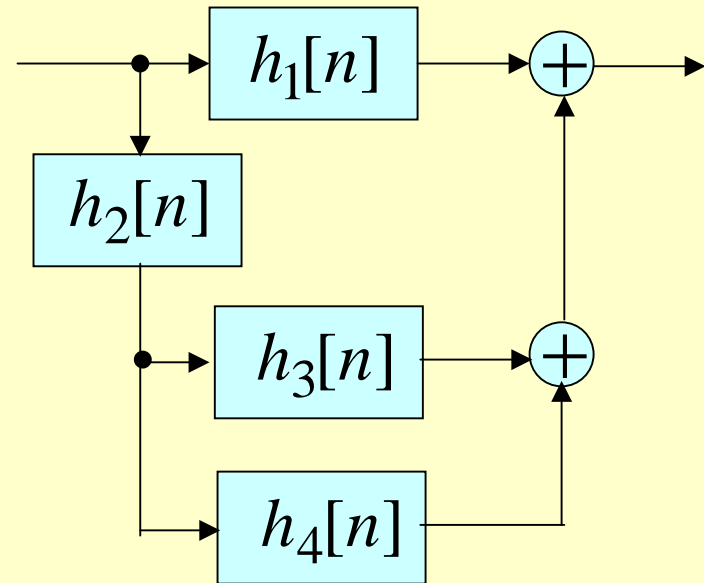
- Consider the discrete-time system where

$$h_1[n] = \delta[n] + 0.5\delta[n-1],$$

$$h_2[n] = 0.5\delta[n] - 0.25\delta[n-1],$$

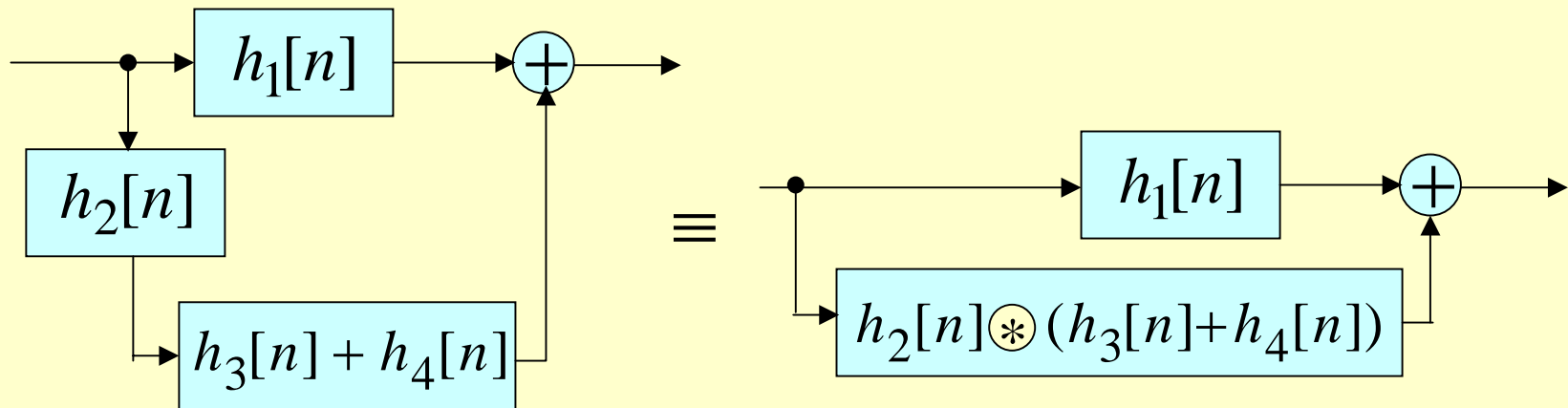
$$h_3[n] = 2\delta[n],$$

$$h_4[n] = -2(0.5)^n \mu[n]$$



# Simple Interconnection Schemes

- Simplifying the block-diagram we obtain





# Simple Interconnection Schemes

- Overall impulse response  $h[n]$  is given by

$$\begin{aligned}h[n] &= h_1[n] + h_2[n] \otimes (h_3[n] + h_4[n]) \\ &= h_1[n] + h_2[n] \otimes h_3[n] + h_2[n] \otimes h_4[n]\end{aligned}$$

- Now,

$$\begin{aligned}h_2[n] \otimes h_3[n] &= \left(\frac{1}{2}\delta[n] - \frac{1}{4}\delta[n-1]\right) \otimes 2\delta[n] \\ &= \delta[n] - \frac{1}{2}\delta[n-1]\end{aligned}$$

# Simple Interconnection Schemes

$$\begin{aligned}h_2[n] \circledast h_4[n] &= \left(\frac{1}{2}\delta[n] - \frac{1}{4}\delta[n-1]\right) \circledast \left(-2\left(\frac{1}{2}\right)^n \mu[n]\right) \\ &= -\left(\frac{1}{2}\right)^n \mu[n] + \frac{1}{2}\left(\frac{1}{2}\right)^{n-1} \mu[n-1] \\ &= -\left(\frac{1}{2}\right)^n \mu[n] + \left(\frac{1}{2}\right)^n \mu[n-1] \\ &= -\left(\frac{1}{2}\right)^n \delta[n] = -\delta[n]\end{aligned}$$

- Therefore

$$h[n] = \delta[n] + \frac{1}{2}\delta[n-1] + \delta[n] - \frac{1}{2}\delta[n-1] - \delta[n] = \delta[n]$$