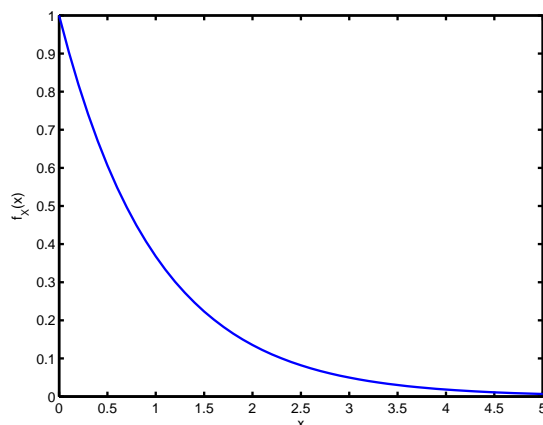


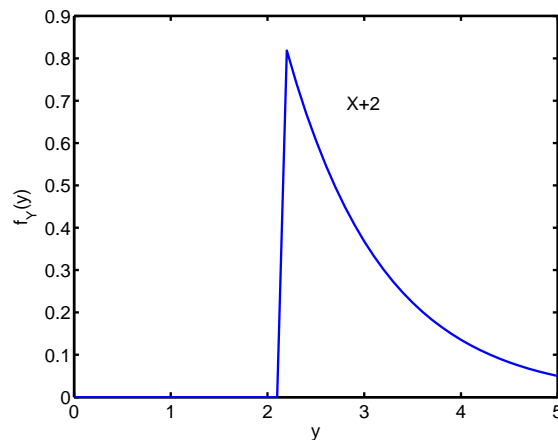
EEL 5544 Noise in Linear Systems Lecture 17

FUNCTIONS OF ONE RV

- Let's consider the basic ways in which a function can transform a random variable:
- In what follows, we will only consider the case where the input random variable is continuous
- We use the exponential random variable to illustrate the effects of different transformations
- Let X be an exponential random variable with parameter 1 and $f_X(x) = e^{-x}u(x)$

1. Functions of the form $Y = X + b$

- Then $F_Y(y)$
- Thus $F_Y(y) =$ and $f_Y(y) =$
- Note that the exponential density $f_X(x)$ is first nonzero at $x = 0$, so $F_Y(y)$ is first nonzero at $y - b = 0 \Rightarrow y = b$
- Example: $b = 2$

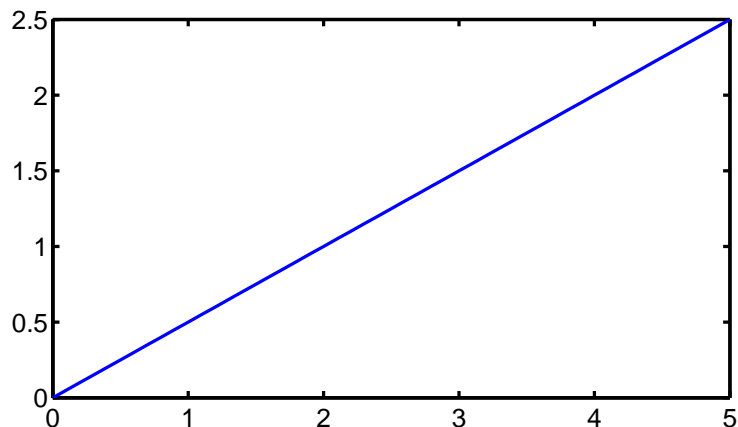


– So, adding a constant just _____ the density

2. Functions of the form $Y = aX$, where $0 < a < 1$

Let's start with a graphical approach:

Example: $a = 0.5$



So the probability is concentrated over a smaller range

⇒ the density is _____

$F_Y(y) =$

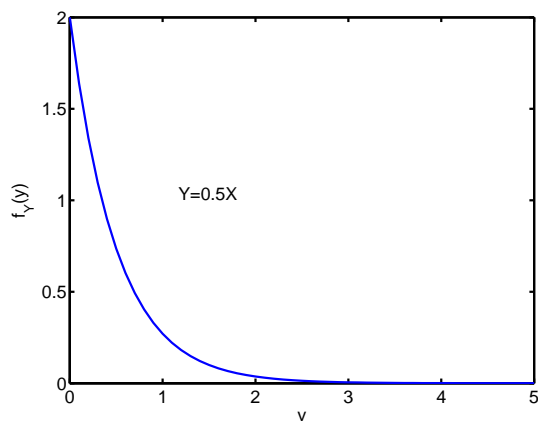
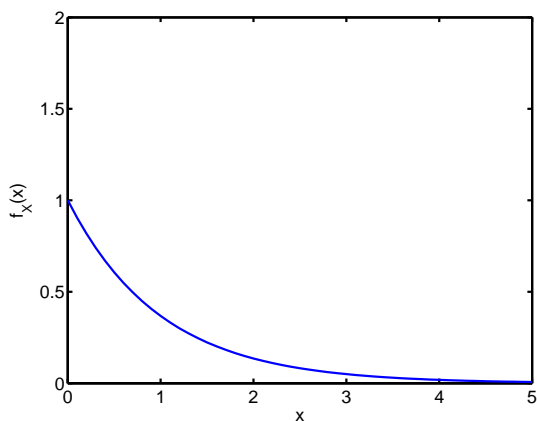
Thus $F_Y(y) =$ _____ and $f_Y(y) =$ _____

Since $a < 1$, then $1/a > 1$

The overall effect is that the density is _____

Example: $a = 0.5$

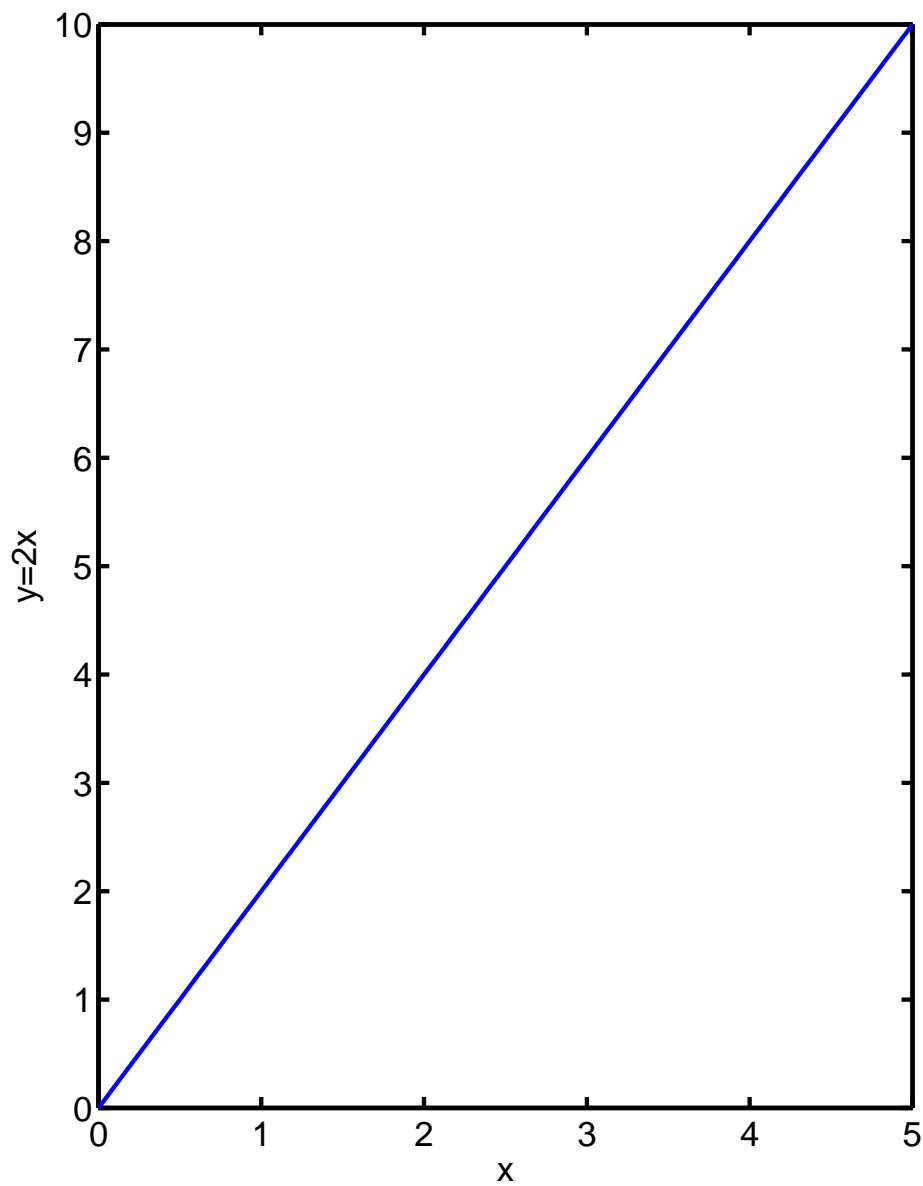
$f_Y(y) = 2e^{-2y}$ (Y is also exponential)



3. Functions of the form $Y = aX$, where $a > 1$

Again, start with a graphical approach:

Example: $a = 2$



So the probability is now spread out over a larger range

⇒ the density is _____

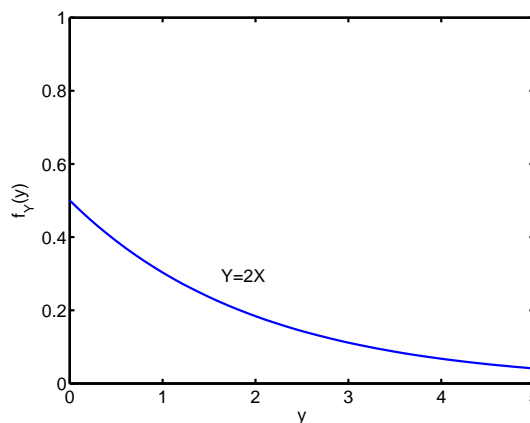
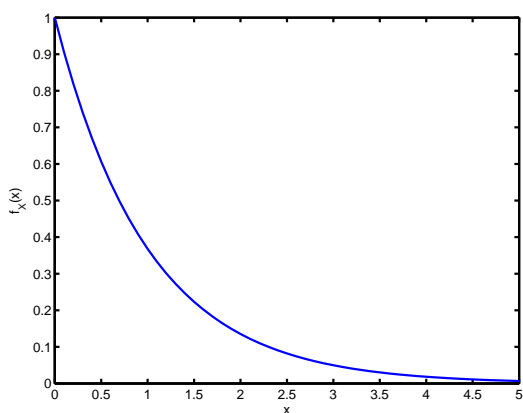
As before, $F_Y(y) = F_X(y/a)$ and $f_Y(y) = \frac{1}{a}f_X(y/a)$

Since $a > 1$, then $1/a < 1$

The overall effect is that the density is _____

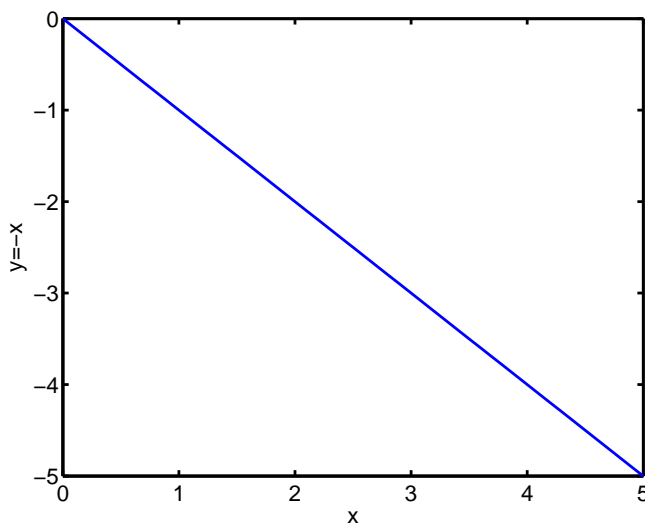
Example: $a = 2$

$f_Y(y) = 0.5e^{-y/2}$ (Y is still exponential)



4. Functions of the form $Y = -X$

Start with the graphical approach:



So the probability density at every point x is move to every point $-x$. The density is _____

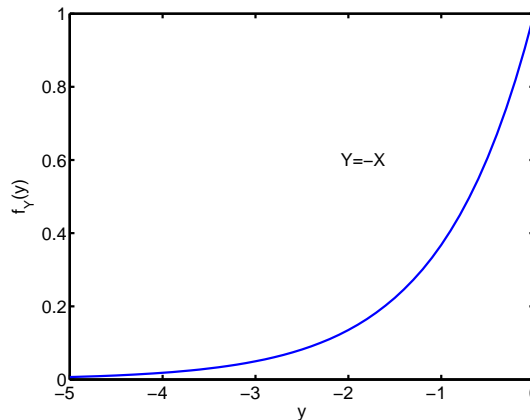
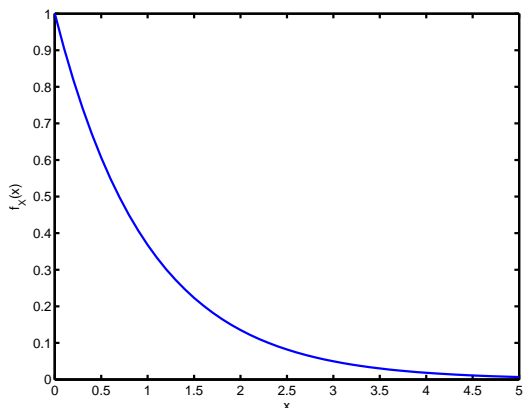
To verify this, let's check the mathematics:

$$F_Y(y) =$$

$$\text{Thus, } F_Y(y) = \quad \text{and } f_Y(y) =$$

Example: $Y = -X$

$$f_Y(y) = f_X(-y) = e^y u(-y)$$



5. Functions of the form $Y = aX$, $a < 0$

This case combines the previous cases: the probability density is flipped and stretched or compressed

Mathematically,

$$F_Y(y) =$$

$$\text{Thus } F_Y(y) = \quad \text{and } f_Y(y) =$$

Note that since $a < 0$, the density is still non-negative everywhere.

Comparing with the previous cases $Y = aX$ for $a > 0$, we can give a single formula for the density as

$$f_Y(y) =$$

6. General transformations $Y = g(X)$

- Since any continuous function can be modeled as a series of infinitesimally small linear pieces, the previous types of changes to the density represent everything that can happen:
- The density can be:
 - 1.
 - 2.

3.

4.

- Note that for general functions, all of these may apply at different points of the function.